

LEARNING AND REASONING OVER BIG PROOF CORPORA

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Outline

Motivation, Learning vs. Reasoning

Learning of Theorem Proving

Demos

High-level Reasoning Guidance: Premise Selection

Low Level Guidance of Theorem Provers

Mid-level Reasoning Guidance

Autoformalization

How Do We Automate Math and Science?

- What is mathematical and scientific thinking?
- Pattern-matching, analogy, induction from examples
- Deductive reasoning
- Complicated feedback loops between induction and deduction
- Using a lot of previous knowledge - both for induction and deduction

- We need to develop such methods on computers
- Are there any large corpora suitable for nontrivial deduction?
- Yes! Large libraries of formal proofs and theories
- So let's develop strong AI on them!

History, Motivation, AI/TP/ML/DL

- Intuition vs Formal Reasoning – Poincaré vs Hilbert, Science & Method
- Turing's 1950 paper: Learning Machines, learn Chess?, undecidability??
- Lenat, Langley, etc: manually-written heuristics, learn Kepler laws,...
- Denzinger, Schulz, Goller, Fuchs – late 90's, ATP-focused:
- *Learning from Previous Proof Experience*
- My MSc (1998): Try ILP to learn rules and heuristics from IMPS/Mizar
- Since: Use large formal math (Big Proof) corpora: Mizar, Isabelle, HOL
- ... to combine/develop symbolic/statistical deductive/inductive ML/TP/AI
- ... hammer-style methods, feedback loops, internal guidance, ...
- **More details – AGI'18 keynote:** <https://slideslive.com/38909911/no-one-shall-drive-us-from-the-semantic-ai-paradise-of-computer-understandable-math-and-science>
- **AI vs DL: Ben Goertzel's 2018 Prague talk:** <https://youtu.be/Zt2HSTuGBn8>

Using Learning to Guide Theorem Proving

- **high-level**: pre-select lemmas from a large library, give them to ATPs
- **high-level**: pre-select a good ATP strategy/portfolio for a problem
- **high-level**: pre-select good *hints* for a problem, use them to guide ATPs
- **low-level**: guide every inference step of ATPs (tableau, superposition)
- **low-level**: guide every kernel step of LCF-style ITPs
- **mid-level**: guide application of tactics in ITPs
- **mid-level**: invent suitable ATP strategies for classes of problems
- **mid-level**: invent suitable conjectures for a problem
- **mid-level**: invent suitable concepts/models for problems/theories
- **proof sketches**: explore stronger/related theories to get proof ideas
- **theory exploration**: develop interesting theories by conjecturing/proving
- **feedback loops**: (dis)prove, learn from it, (dis)prove more, learn more, ...
- **autoformalization**: (semi-)automate translation from \LaTeX to formal
- ...

Large Datasets

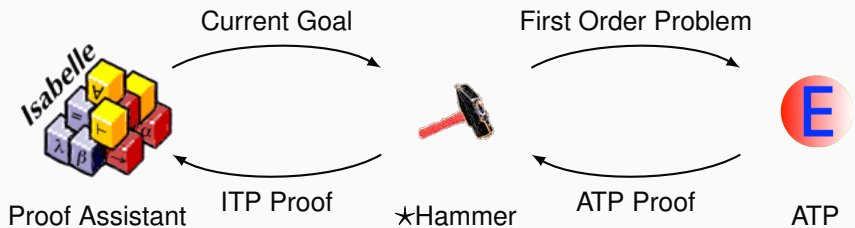
- Mizar / MML / MPTP – since 2003
- MPTP Challenge (2006), MPTP2078 (2011), Mizar40 (2013)
- Isabelle (and AFP) – since 2005
- Flyspeck (including core HOL Light and Multivariate) – since 2012
- HOL4 – since 2014, CakeML – 2017, GRUNGE – 2019
- Coq – since 2013/2016
- ACL2 – 2014?
- Lean?, Stacks?, Arxiv?, ProofWiki?, ...

- **Hammering Mizar:** <http://grid01.ciirc.cvut.cz/~mptp/out4.ogv>
- **TacticToe on HOL4:**
http://grid01.ciirc.cvut.cz/~mptp/tactictoe_demo.ogv
- **Inf2formal over HOL Light:**
<http://grid01.ciirc.cvut.cz/~mptp/demo.ogv>

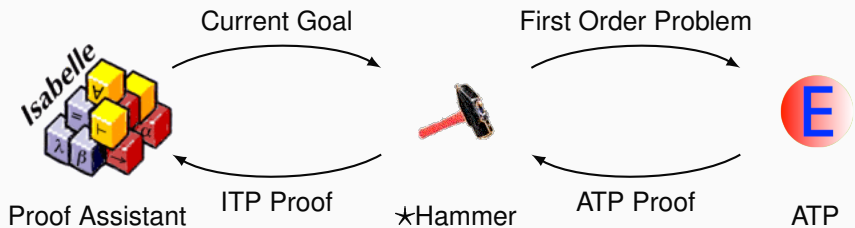
High-level ATP guidance: Premise Selection

- Early 2003: Can existing ATPs be used over the freshly translated Mizar library?
- About 80000 nontrivial math facts at that time – impossible to use them all
- Is good premise selection for proving a new conjecture possible at all?
- Or is it a mysterious power of mathematicians? (Penrose)
- Today: Premise selection is not a mysterious property of mathematicians!
- Reasonably good algorithms started to appear (more below).
- Will extensive human (math) knowledge get obsolete?? (cf. Watson, Debater, etc)

Today's AI-ATP systems (★-Hammers)

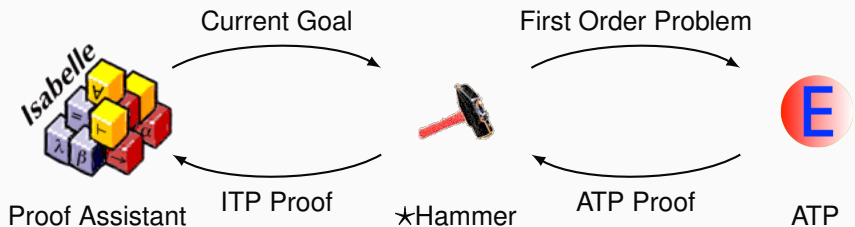


Today's AI-ATP systems (★-Hammers)



How much can it do?

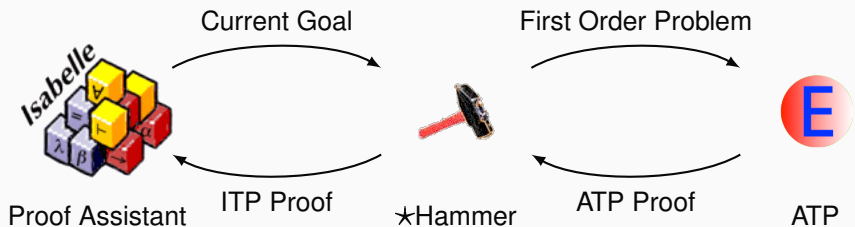
Today's AI-ATP systems (★-Hammers)



How much can it do?

- Mizar / MML – MizAR
- Isabelle (Auth, Jinja) – Sledgehammer
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- HOL4 (Gauthier and Kaliszyk)
- CoqHammer (Czajka and Kaliszyk) - about 40% on Coq standard library

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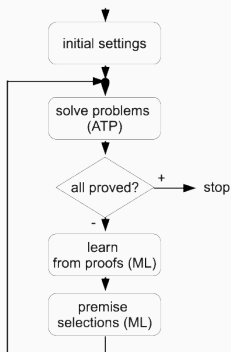
≈ 45% success rate

Recent Improvements and Additions

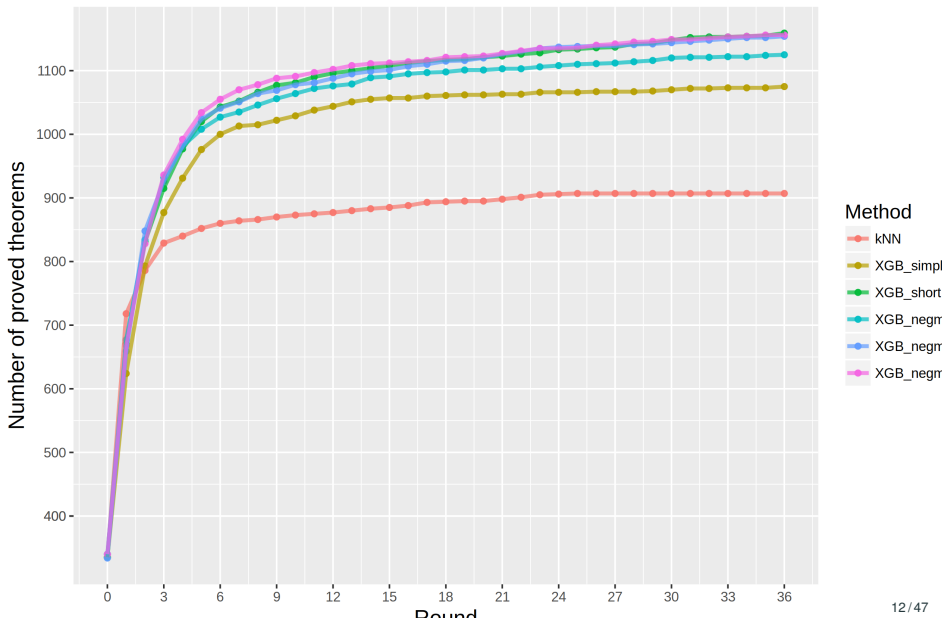
- Semantic features encoding term matching/unification [IJCAI'15]
- Distance-weighted k-nearest neighbor, LSI, boosted trees (XGBoost)
- Matching and transferring concepts and theorems between libraries (Gauthier & Kaliszyk) – allows “superhammers”, conjecturing, and more
- Lemmatization – extracting and considering millions of low-level lemmas
- First useful CoqHammer (Czajka & Kaliszyk 2016), 40%–50% reconstruction/ATP success on the Coq standard library
- Neural sequence models, definitional embeddings (with Google Research)
- Hammers combined with statistical tactical search: TacticToe (Gauthier - HOL4)
- Learning in binary setting from many alternative proofs
- Negative/positive mining (ATPBoost - Piotrowski & JU, 2018)

High-level feedback loops – MALARea

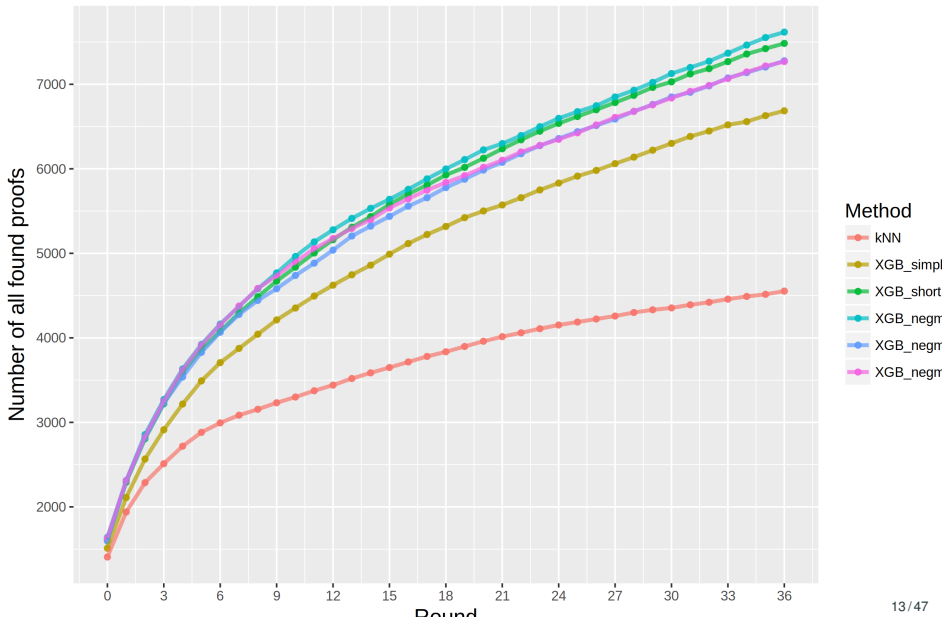
- Machine Learner for Autom. Reasoning (2006) – infinite hammering
- feedback loop interleaving ATP with learning premise selection
- both syntactic and **semantic** features for characterizing formulas:
- evolving set of finite (counter)models in which formulas evaluated
- winning AI/ATP benchmarks (MPTPChallenge, CASC 2008/12/13/18)
- ATPBoost (Piotrowski) - recent incarnation focusing on multiple proofs



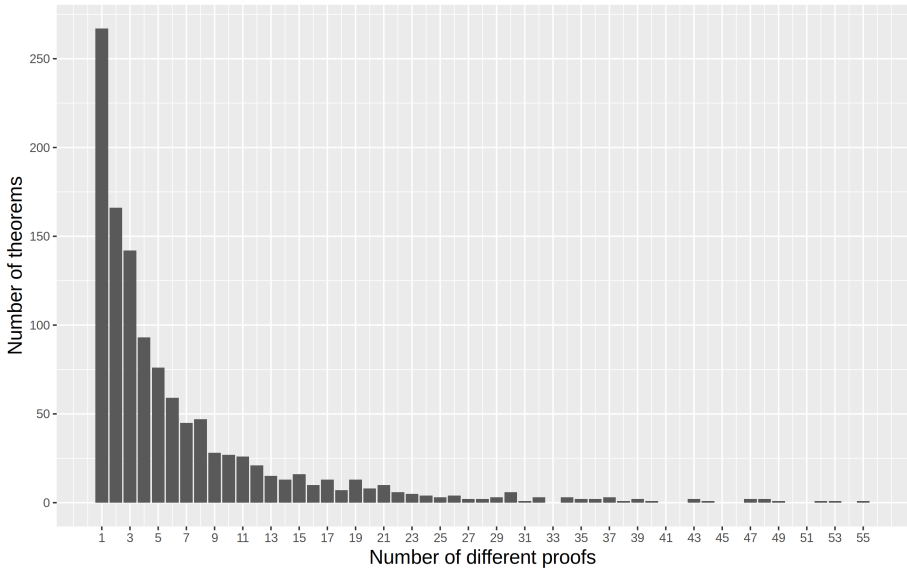
Prove-and-learn loop on MPTP2078 data set



Prove-and-learn loop on MPTP2078 data set



Number of found proofs per theorem at the end of the loop



Low-level: Statistical Guidance of Connection Tableau

- learn guidance of every clausal inference in connection tableau (leanCoP)
- set of first-order clauses, *extension* and *reduction* steps
- proof finished when all branches are closed
- a lot of nondeterminism, requires backtracking
- *Iterative deepening* used in leanCoP to ensure completeness
- good for learning – the tableau compactly represents the proof state

Clauses:

$$c_1 : P(x)$$

$$c_2 : R(x, y) \vee \neg P(x) \vee Q(y)$$

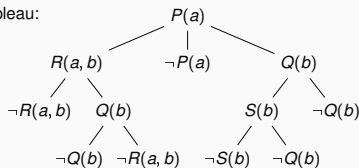
$$c_3 : S(x) \vee \neg Q(b)$$

$$c_4 : \neg S(x) \vee \neg Q(x)$$

$$c_5 : \neg Q(x) \vee \neg R(a, x)$$

$$c_6 : \neg R(a, x) \vee Q(x)$$

Closed Connection Tableau:



Statistical Guidance of Connection Tableau

- **MaLeCoP** (2011): first prototype Machine Learning Connection Prover
- extension rules chosen by naive Bayes trained on good decisions
- training examples: tableau features plus the name of the chosen clause
- initially slow: off-the-shelf learner 1000 times slower than raw leanCoP
- 20-time search shortening on the MPTP Challenge
- second version: 2015, with C. Kaliszyk
- both prover and naive Bayes in OCAML, fast indexing
- Fairly Efficient MaLeCoP = **FEMaLeCoP**
- 15% improvement over untrained leanCoP on the MPTP2078 problems
- using iterative deepening - enumerate shorter proofs before longer ones

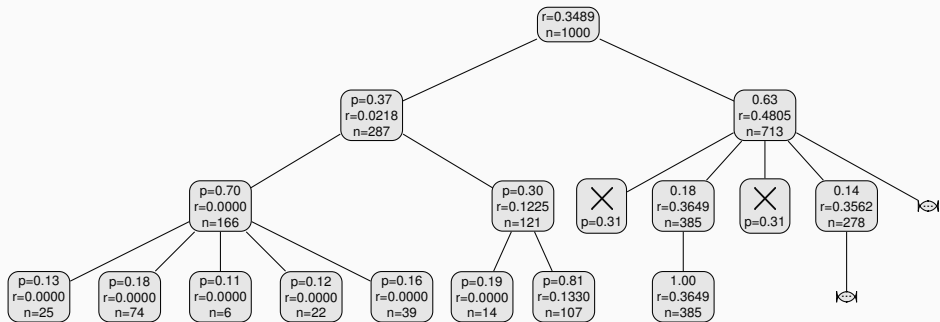
Statistical Guidance of Connection Tableau – rICoP

- 2018: stronger learners via C interface to OCAML (boosted trees)
- remove iterative deepening, the prover can go arbitrarily deep
- added Monte-Carlo Tree Search (MCTS)
- MCTS search nodes are sequences of clause application
- a good heuristic to explore new vs exploit good nodes:

$$\frac{w_i}{n_i} + c \cdot p_i \cdot \sqrt{\frac{\ln N}{n_i}} \quad (\text{UCT - Kocsis, Szepesvari 2006})$$

- learning both *policy* (clause selection) and *value* (state evaluation)
- clauses represented not by names but also by features (generalize!)
- **binary** learning setting used: | proof state | clause features |
- mostly term walks of length 3 (trigrams), hashed into small integers
- many iterations of proving and learning

Tree Example



Statistical Guidance of Connection Tableau – rICoP

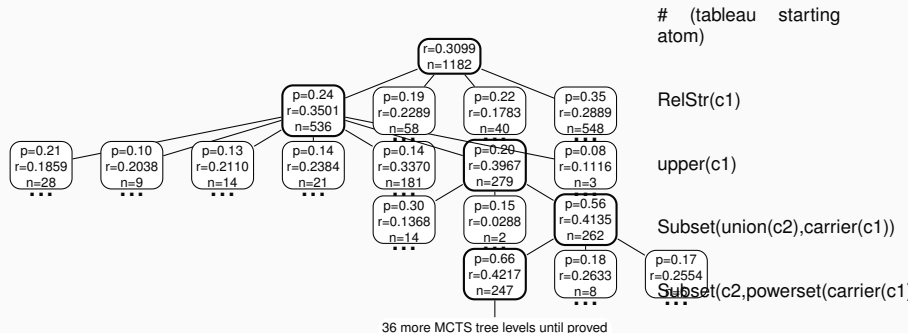
- On 32k Mizar40 problems using 200k inference limit
- nonlearning CoPs:

System	leanCoP	bare prover	rICoP no policy/value (UCT only)
Training problems proved	10438	4184	7348
Testing problems proved	1143	431	804
Total problems proved	11581	4615	8152

- rICoP with policy/value after 5 proving/learning iters on the training data
- $1624/1143 = 42.1\%$ improvement over leanCoP on the testing problems

Iteration	1	2	3	4	5	6	7	8
Training proved	12325	13749	14155	14363	14403	14431	14342	14498
Testing proved	1354	1519	1566	1595	1624	1586	1582	1591

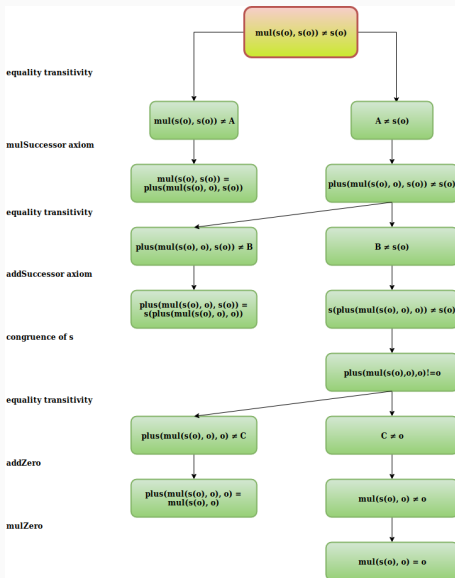
More trees



Recent Variations – FLoP, RNN

- FLoP – Finding Longer Proofs (Zsombori et al, 2019)
- Curriculum Learning used for connection tableau over Robinson Arithmetic
- addition and multiplication learned perfectly from $1 * 1 = 1$
- headed towards learning algorithms/decision procedures from math data
- currently black-box, combinations with symbolic methods (ILP) our next target
- Using RNNs for better tableau encoding, prediction of actions ...
- ... even guessing (decoding) next tableau literals (Piotrowski & JU, 2019)

FLoP Training Proof



Side Note on Symbolic Learning with NNs

- Recurrent NNs with attention recently very good at the inf2formal task
- Experiments with using them for symbolic rewriting (Piotrowski et. all)
- We can learn rewrite rules from sufficiently many data
- 80-90% on algebra datasets, 70-99% on normalizing polynomials
- again, complements symbolic methods like ILP that suffer if too much data

Side Note on Symbolic Learning with NNs

Table: Examples in the AIM data set.

Rewrite rule:	Before rewriting:	After rewriting:
$b(s(e, v1), e) = v1$	$k(b(s(e, v1), e), v0)$	$k(v1, v0)$
$o(v0, e) = v0$	$t(v0, o(v1, o(v2, e)))$	$t(v0, o(v1, v2))$

Table: Examples in the polynomial data set.

Before rewriting:	After rewriting:
$(x * (x + 1)) + 1$	$x^2 + x + 1$
$(2 * y) + 1 + (y * y)$	$y^2 + 2 * y + 1$
$(x + 2) * ((2 * x) + 1) + (y + 1)$	$2 * x^2 + 5 * x + y + 3$

Side Note on Model Learning with NNs

- Smolik 2019 (MSc thesis): modelling mathematical structures with NNs
- NNs reasonably learn cyclic groups and their extensions
- ... so far struggle in learning bigger permutation groups
- Plan: learn composition/variation of complicated math structures
- Use for model-style evaluation of formulas, conjectures, etc. – similarly to the finite models in Malarea, etc.

Statistical Guidance the Given Clause in E Prover

- harder for learning than tableau
- the proof state are two large heaps of clauses *processed/unprocessed*
- 2017: ENIGMA - manual feature engineering (Jakubuv & JU 2017)
- 2017: Deep guidance (neural nets) (Loos et al. 2017)
- both learn on E's proof search traces, put classifier in E
- positive examples: given clauses used in the proof
- negative examples: given clauses not used in the proof
- ENIGMA: fast feature extraction followed by fast/sparse linear classifier
- about 80% improvement on the AIM benchmark
- Deep guidance: convolutional nets - no feature engineering but slow
- ENIGMA-NG: better features and ML, gradient-boosted trees, tree NNs
- NNs made competitive in real-time, boosted trees still best

Feedback loop for ENIGMA on Mizar data

- Similar to rCoP - interleave proving and learning of ENIGMA guidance
- Done on 57880 Mizar problems very recently
- Ultimately a 70% improvement over the original strategy
- Example proof found by ENIGMA: http://grid01.ciiirc.cvut.cz/~mptp/7.13.01_4.181.1147/html/knaster#T21

	S	$S \odot M_9^0$	$S \oplus M_9^0$	$S \odot M_9^1$	$S \oplus M_9^1$	$S \odot M_9^2$	$S \oplus M_9^2$	$S \odot M_9^3$	$S \oplus M_9^3$
solved	14933	16574	20366	21564	22839	22413	23467	22910	23753
$S\%$	+0%	+10.5%	+35.8%	+43.8%	+52.3%	+49.4%	+56.5%	+52.8%	+58.4
$S+$	+0	+4364	+6215	+7774	+8414	+8407	+8964	+8822	+9274
$S-$	-0	-2723	-782	-1143	-508	-927	-430	-845	-454

	$S \odot M_{12}^3$	$S \oplus M_{12}^3$	$S \odot M_{16}^3$	$S \oplus M_{16}^3$
solved	24159	24701	25100	25397
$S\%$	+61.1%	+64.8%	+68.0%	+70.0%
$S+$	+9761	+10063	+10476	+10647
$S-$	-535	-295	-309	-183

ENIGMA Proof Example – Knaster

```
theorem Th21:
  ex a st a is_a_fixpoint_of f
proof
  set H = {h where h is Element of L: h [= f.h];
  set fH = {f.h where h is Element of L: h [= f.h];
  set uH = "\/"(H, L);
  set fuH = "\/"(fH, L);
  take uH;
  now
    let fh be Element of L;
    assume fh in fH;
    then consider h being Element of L such that
A1: fh = f.h and
A2: h [= f.h;
    h in H by A2;
    then h [= uH by LATTICE3:38;
    hence fh [= f.uH by A1,QUANTAL1:def 12;
  end;
  then fH is_less_than f.uH by LATTICE3:def 17;
  then
A3: fuH [= f.uH by LATTICE3:def 21;
  now
    let a be Element of L;
    assume a in H;
    then consider h being Element of L such that
A4: a = h & h [= f.h;
    reconsider fh = f.h as Element of L;
    take fh;
    thus a [= fh & fh in fH by A4;
  end;
  then uH [= fuH by LATTICE3:47;
  then
A5: uH [= f.uH by A3,LATTICES:7;
  then f.uH [= f.(f.uH) by QUANTAL1:def 12;
  then f.uH in H;
  then f.uH [= uH by LATTICE3:38;
  hence uH = f.uH by A5,LATTICES:8;
end;
```

ProofWatch: Statistical/Semantic Guidance of E (Goertzel et al. 2018)

- Bob Veroff's *hints* method used for Prover9/AIM
- solve many easier/related problems
- load their useful lemmas on the *watchlist* (kind of conjecturing)
- boost inferences on clauses that subsume a watchlist clause
- watchlist parts are fast thinking, bridged by standard (slow) search
- ProofWatch (2018): load many proofs separately
- **dynamically** boost those that have been covered more
- needed for heterogeneous ITP libraries
- statistical: watchlists chosen using similarity and usefulness
- semantic/deductive: dynamic guidance based on exact proof matching
- results in better vectorial characterization of saturation proof searches

ProofWatch: Statistical/Symbolic Guidance of E

```
theorem Th36: :: YELLOW_5:36
```

```
for L being non empty Boolean RelStr for a, b being Element of L  
holds ( 'not' (a "\/" b) = ('not' a) "\/" ('not' b)  
      & 'not' (a "\/" b) = ('not' a) "\/" ('not' b) )
```

- De Morgan's laws for Boolean lattices
- guided by 32 related proofs resulting in 2220 watchlist clauses
- 5218 given clause loops, resulting ATP proof is 436 clauses
- 194 given clauses match the watchlist and 120 (61.8%) used in the proof
- most helped by the proof of WAYBEL_1:85 – done for lower-bounded Heyting

```
theorem :: WAYBEL_1:85
```

```
for H being non empty lower-bounded RelStr st H is Heyting holds  
for a, b being Element of H holds  
'not' (a "\/" b) >= ('not' a) "\/" ('not' b)
```

ProofWatch: Vectorial Proof State

Final state of the proof progress for the 32 proofs guiding YELLOW_5 : 36

0	0.438	42/96	1	0.727	56/77	2	0.865	45/52	3	0.360	9/25
4	0.750	51/68	5	0.259	7/27	6	0.805	62/77	7	0.302	73/242
8	0.652	15/23	9	0.286	8/28	10	0.259	7/27	11	0.338	24/71
12	0.680	17/25	13	0.509	27/53	14	0.357	10/28	15	0.568	25/44
16	0.703	52/74	17	0.029	8/272	18	0.379	33/87	19	0.424	14/33
20	0.471	16/34	21	0.323	20/62	22	0.333	7/21	23	0.520	26/50
24	0.524	22/42	25	0.523	45/86	26	0.462	6/13	27	0.370	20/54
28	0.411	30/73	29	0.364	20/55	30	0.571	16/28	31	0.357	10/28

EnigmaWatch: ProofWatch used with ENIGMA

- Use the proof completion ratios as features for characterizing proof state
- Instead of just static conjecture features - the vectors evolve
- Feed them to ML systems along with other features
- Relatively good improvement
- To be extended in various ways

EnigmaWatch: ProofWatch used with ENIGMA

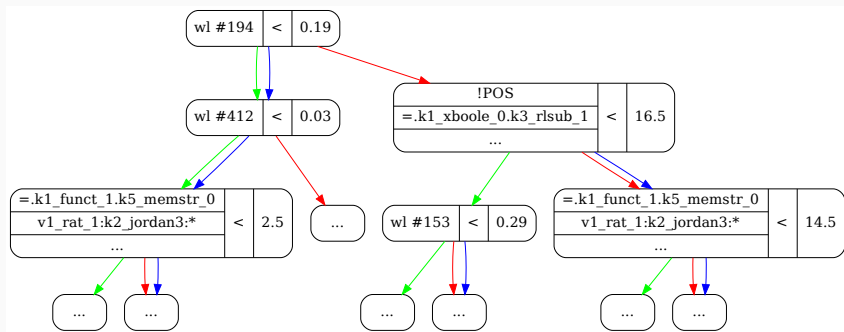
Baseline	Mean	Var	Corr	Rand	Baseline \cup Mean	Total
1140	1357	1345	1337	1352	1416	1483

Table: ProofWatch evaluation: Problems solved by different versions.

loop	ENIGMA	Mean	Var	Corr	Rand	ENIGMA \cup Mean	Total
0	1557	1694	1674	1665	1690	1830	1974
1	1776	1815	1812	1812	1847	1983	2131
2	1871	1902	1912	1882	1915	2058	2200
3	1931	1954	1946	1920	1926	2110	2227

Table: ENIGMAWatch evaluation: Problems solved and the effect of looping.

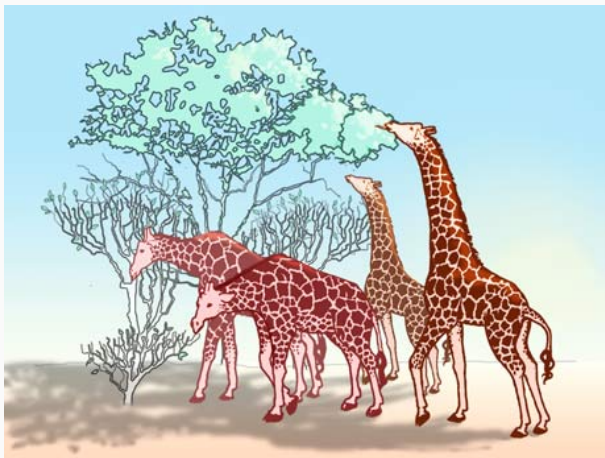
Example of an XGBoost decision tree



TacticToe: mid-level ITP Guidance (Gauthier et al.'18)

- learns from human tactical HOL4 proofs to solve new goals
- no translation or reconstruction needed
- similar to rlCoP: policy/value learning
- however much more technically challenging:
 - tactic and goal state recording
 - tactic argument abstraction
 - absolutization of tactic names
 - nontrivial evaluation issues
- policy: which tactic/parameters to choose for a current goal?
- value: how likely is this proof state succeed?
- 66% of HOL4 toplevel proofs in 60s (better than a hammer!)
- similar recent work for Isabelle (Nagashima 2018)
- work in progress for Coq (us, OpenAI) and HOL Light (us, Google)

More Mid-level guidance: BliStr: Blind Strategymaker



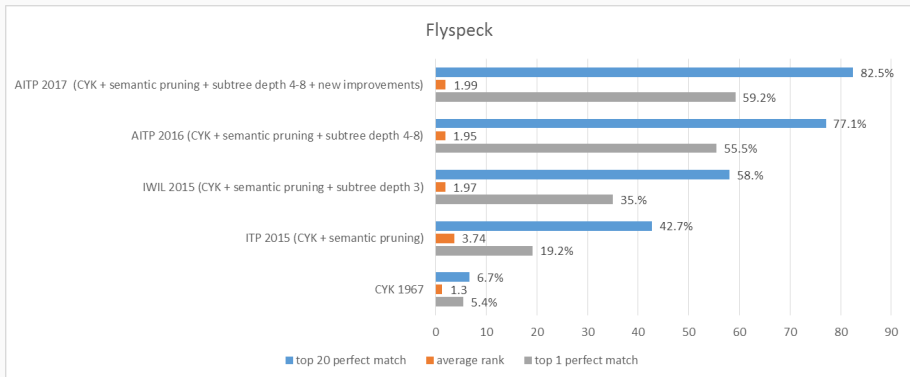
- The strategies are like giraffes, the problems are their food
- The better the giraffe specializes for eating problems unsolvable by others, the more it gets fed and further evolved

Autoformalization based on PCFG and semantics

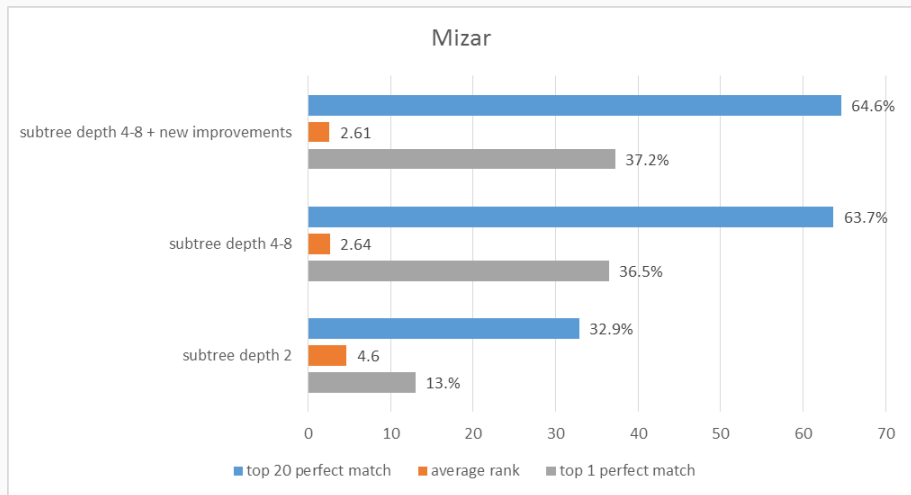
- “`sin (0 * x) = cos pi / 2`”
- produces 16 parses
- of which 11 get type-checked by HOL Light as follows
- with all but three being proved by HOL(y)Hammer
- **demo:** <http://grid01.ciirc.cvut.cz/~mptp/demo.ogv>

```
sin (&0 * A0) = cos (pi / &2) where A0:real
sin (&0 * A0) = cos pi / &2 where A0:real
sin (&0 * &A0) = cos (pi / &2) where A0:num
sin (&0 * &A0) = cos pi / &2 where A0:num
sin (&(0 * A0)) = cos (pi / &2) where A0:num
sin (&(0 * A0)) = cos pi / &2 where A0:num
csin (Cx (&0 * A0)) = ccos (Cx (pi / &2)) where A0:real
csin (Cx (&0) * A0) = ccos (Cx (pi / &2)) where A0:real^2
Cx (sin (&0 * A0)) = ccos (Cx (pi / &2)) where A0:real
csin (Cx (&0 * A0)) = Cx (cos (pi / &2)) where A0:real
csin (Cx (&0) * A0) = Cx (cos (pi / &2)) where A0:real^2
```


Flyspeck Progress



First Mizar Results (100-fold Cross-validation)



Neural Autoformalization (Wang et al., 2018)

- generate about 1M Latex - Mizar pairs based on Bancerek's work
- train neural seq-to-seq translation models (Luong – NMT)
- evaluate on about 100k examples
- many architectures tested, some work much better than others
- very important latest invention: *attention* in the seq-to-seq models
- more data very important for neural training – our biggest bottleneck (you can help!)
- Recent addition: unsupervised methods (Lample et al 2018) – no need for aligned data!

Neural Autoformalization data

Rendered \LaTeX

Mizar

If $X \subseteq Y \subseteq Z$, then $X \subseteq Z$.

`X c= Y & Y c= Z implies X c= Z;`

Tokenized Mizar

`X c= Y & Y c= Z implies X c= Z ;`

\LaTeX

If $\$X \subseteq Y \subseteq Z\$,$ then $\$X \subseteq Z\$.$

Tokenized \LaTeX

If $\$ X \subseteq Y \subseteq Z \$,$ then $\$ X \subseteq Z \$.$

Neural Autoformalization results

Parameter	Final Test Perplexity	Final Test BLEU	Identical Statements (%)	Identical No-overlap (%)
128 Units	3.06	41.1	40121 (38.12%)	6458 (13.43%)
256 Units	1.59	64.2	63433 (60.27%)	19685 (40.92%)
512 Units	1.6	67.9	66361 (63.05%)	21506 (44.71%)
1024 Units	1.51	61.6	69179 (65.73%)	22978 (47.77%)
2048 Units	2.02	60	59637 (56.66%)	16284 (33.85%)

Neural Fun – Performance after Some Training

Rendered
L^AT_EX

Input L^AT_EX

Correct

Snapshot-
1000

Snapshot-
2000

Snapshot-
3000

Snapshot-
4000

Snapshot-
5000

Snapshot-
6000

Snapshot-
7000

Suppose s_8 is convergent and s_7 is convergent . Then $\lim(s_8+s_7) = \lim s_8 + \lim s_7$

```
Suppose $ { s _ { 8 } } $ is convergent and $ { s _ { 7 } } $  
$ is convergent . Then $ \mathop { \rm lim } ( { s _ { 8 } }  
{ + } { s _ { 7 } } ) \mathrel { = } \mathop { \rm lim }  
{ s _ { 8 } } { + } \mathop { \rm lim } { s _ { 7 } } $ .
```

```
seq1 is convergent & seq2 is convergent implies lim ( seq1  
+ seq2 ) = ( lim seq1 ) + ( lim seq2 ) ;
```

```
x in dom f implies ( x * y ) * ( f | ( x | ( y | ( y | y )  
 ) ) ) = ( x | ( y | ( y | ( y | y ) ) ) ) ;
```

```
seq is summable implies seq is summable ;
```

```
seq is convergent & lim seq = 0c implies seq = seq ;
```

```
seq is convergent & lim seq = lim seq implies seq1 + seq2  
is convergent ;
```

```
seq1 is convergent & lim seq2 = lim seq2 implies lim_inf  
seq1 = lim_inf seq2 ;
```

```
seq is convergent & lim seq = lim seq implies seq1 + seq2  
is convergent ;
```

```
seq is convergent & seq9 is convergent implies  
lim ( seq + seq9 ) = ( lim seq ) + ( lim seq9 ) ;
```

Unsupervised NMT Fun on Short Formulas

```
len <* a *> = 1 ;
assume i < len q ;
len <* q *> = 1 ;
s = apply ( v2 , v1 ast t ) ;
s . ( i + 1 ) = tt . ( i + 1 )
1 + j <= len v2 ;
1 + j + 0 <= len v2 + 1 ;
let i be Nat ;
assume v is_applicable_to t ;
let t be type of T ;
a ast t in downarrow t ;
t9 in types a ;
a ast t <= t ;
A is_applicable_to t ;
Carrier ( f ) c= B
u in B or u in { v } ;
F . w in w & F . w in I ;
GG . y in rng HH ;
a * L = Z_ZeroLC ( V ) ;
not u in { v } ;
u <> v ;
v - w = v1 - w1 ;
v + w = v1 + w1 ;
x in A & y in A ;

len <* a *> = 1 ;
i < len q ;
len <* q *> = 1 ;
s = apply ( v2 , v1 ) . t ;
s . ( i + 1 ) = tau1 . ( i + 1 )
1 + j <= len v2 ;
1 + j + 0 <= len v2 + 1 ;
i is_at_least_length_of p ;
not v is applicable ;
t is_orientedpath_of v1 , v2 , T ;
a *' in downarrow t ;
t '2 in types a ;
a *' <= t ;
A is applicable ;
support ppf n c= B
u in B or u in { v } ;
F . w in F & F . w in I ;
G0 . y in rng ( H1 ./ . y ) ;
a * L = ZeroLC ( V ) ;
u >> v ;
u <> v ;
vw = v1 - w1 ;
v + w = v1 + w1 ;
assume [ x , y ] in A ;
```

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Thanks and Advertisement

- Thanks for your attention!
- **AITP – Artificial Intelligence and Theorem Proving**
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