

Finite resources, choices & infectious disease models

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- ▶ How can we represent changing behaviour in epi models?
- ▶ How can we represent finite resources in epi models?
- ▶ I mean *explicitly* represent...

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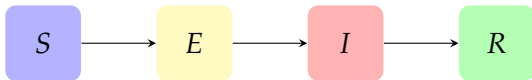
- ▶ How can we represent changing behaviour in epi models?
- ▶ How can we represent finite resources in epi models?
- ▶ I mean *explicitly* represent...

- ▶ Modelling entities: more than just people
- ▶ Focus on *interactions*

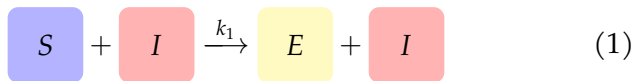
RULE-BASED MODELLING

- ▶ Used in molecular biology
- ▶ Generalisation of reaction-based models
- ▶ Transparent: explicit syntax for writing models
- ▶ Expressive: captures a large class of interesting models
- ▶ Scalable: keeps a lid on combinatorial explosion
- ▶ Composable: models can be easily combined

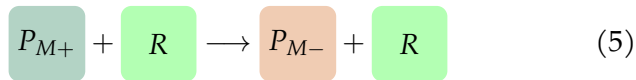
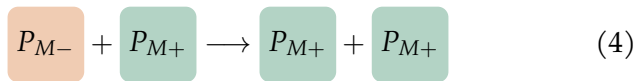
COMPARTMENTAL MODELS



REACTION MODELS



AN EPIDEMIC OF MASKS



RULE-BASED MODELS

AGENTS

By analogy with *reagents*, RBM has *agents*:

```
// An person has a state describing the disease as
// well as receptors for vaccines and messages
%agent: P(covid{s e i r} vax msg)
// A vaccine can bond to a person
%agent: Vax(p)
// A message can be positive or negative
%agent: Msg(s{pos neg})
```

RULE-BASED MODELS

AGENTS

```
// An person has a state describing the disease as  
// well as receptors for vaccines and messages  
%agent: P(covid{s e i r} vax msg)
```

```
P() // any person
```

RULE-BASED MODELS

AGENTS

```
// An person has a state describing the disease as  
// well as receptors for vaccines and messages  
%agent: P(covid{s e i r} vax msg)
```

```
P(covid{i}) // an infectious person
```

RULE-BASED MODELS

AGENTS

```
// An person has a state describing the disease as  
// well as receptors for vaccines and messages  
%agent: P(covid{s e i r} vax msg)
```

```
P(vax[.]) // an unvaccinated person  
P(vax[_]) // a vaccinated person
```

RULE-BASED MODELS

AGENTS

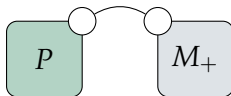
```
// An person has a state describing the disease as
// well as receptors for vaccines and messages
%agent: P(covid{s e i r} vax msg)

// an unvaccinated, susceptible person
P(covid{s}, vax[.] )
```

RULE-BASED MODELS

AGENTS

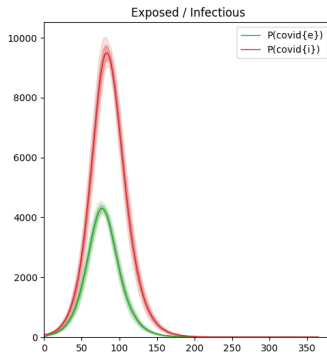
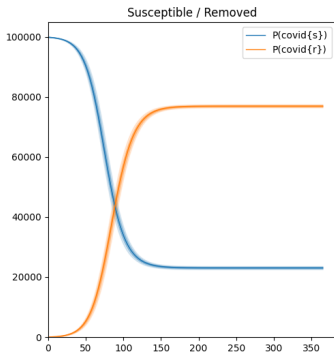
```
// An person has a state describing the disease as  
// well as receptors for vaccines and messages  
%agent: P(covid{s e i r} vax msg)  
// A message can be positive or negative  
%agent: Msg(s{pos neg})  
  
// an with a positive opinion about vaccines  
P(msg[1]), Msg(s[1]{p})
```



RULES: INFECTION DYNAMICS

```
// The usual SEIR dynamics. Caveat: only
// unvaccinated individuals become infected
'infection'      P(covid{s}, vax[.]), P(covid{i}) ->
                  P(covid{e}, vax[.]), P(covid{i}) @ c*
                  beta/N
'progression'    P(covid{e}) -> P(covid{i}) @ alpha
'removal'        P(covid{i}) -> P(covid{r}) @ gamma
```


BASELINE: JUST SEIR

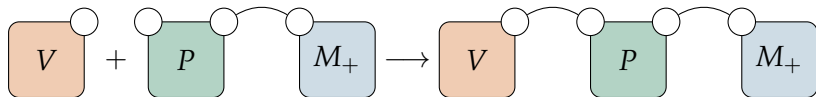


RULES: PRODUCTION AND DEGRADATION OF VACCINE

```
// A factory producing vaccines  
'factory'      . -> Vax() @ m  
// After some time, the vaccine degrades  
'degradation' Vax() -> . @ deg
```

RULES: IMMUNISATION

```
// People with positive sentiment about vaccines
// get immunised -- bound to a vaccine
'immunisation'
  Vax(p[.]), P(vax[.], msg[1]), Msg(s[1]{pos}) ->
  Vax(p[2]), P(vax[2], msg[1]), Msg(s[1]{pos}) @ vax
```



RULES: INFLUENCE AND FORGETTING

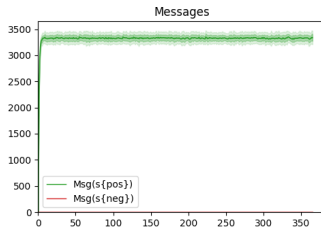
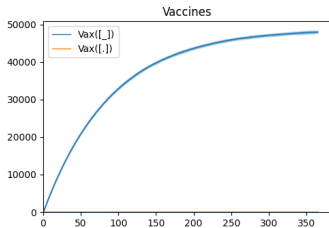
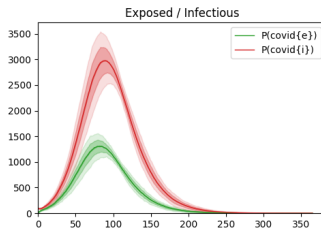
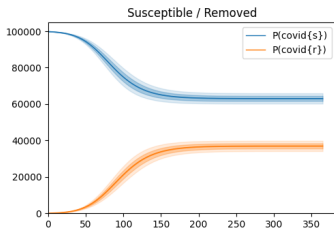
```
// People are influenced by messages, they become
// bound to a message
'influence'      P(msg[.]), Msg(s[.]) ->
                  P(msg[1]), Msg(s[1]) @ hear

// Messages degrade at different rates depending
// if they are positive or negative
'forget_pos'    Msg(s{pos}) -> . @ dpos
'forget_neg'    Msg(s{neg}) -> . @ dneg
```

RULES: PROMOTIONAL CAMPAIGN

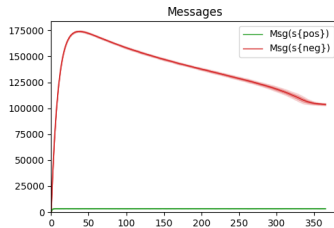
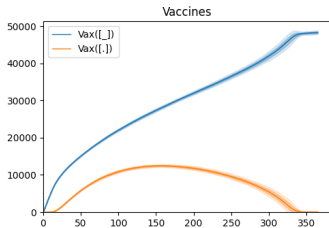
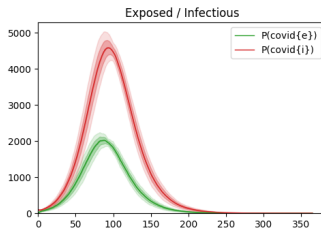
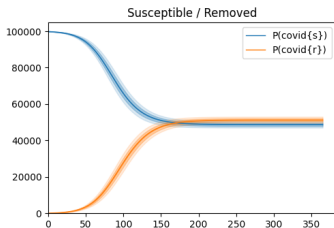
```
// Some global promotion of vaccines -- perhaps  
// an advertising campaign  
'promotion'      . -> Msg(s{pos}) @ promo
```

PROMOTIONAL CAMPAIGN



RULES: ANTIVAXXERS

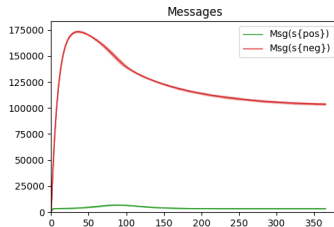
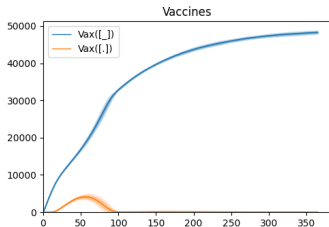
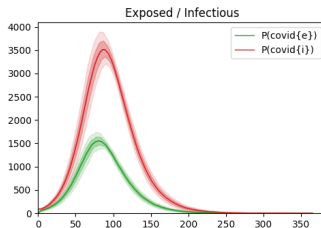
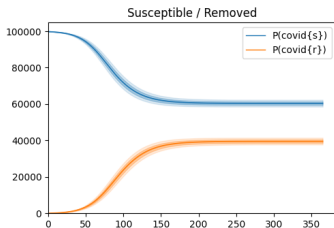
```
// Negative sentiment is spread by some  
// unvaccinated people.  
'nonsense' P(vax[.]), . ->  
            P(vax[.]), Msg(s{neg}) @ neg
```



RULES: THE VOICE OF EXPERIENCE

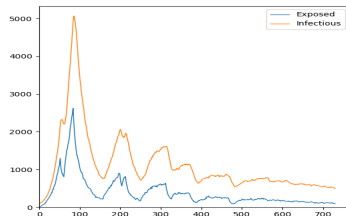
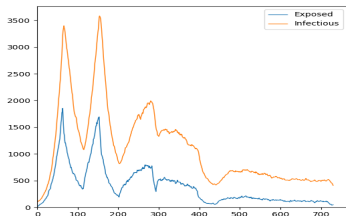
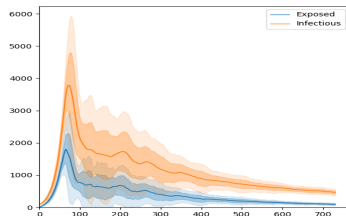
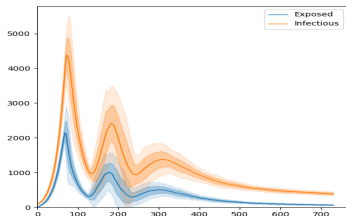
```
// Pro-vaccine messages proportional to infection
'experience' P(covid{i}), . ->
              P(covid{i}), Msg(s{pos}) @ exp
```

THE VOICE OF EXPERIENCE



TRAJECTORIES AND AVERAGES

SURVEILLANCE TESTING WITH TRIGGERS (FIND LMIC WORK)



William Waites, Matteo Cavaliere, David Manheim,
Jasmina Panovska-Griffiths, and Vincent Danos. *Scaling up
epidemiological models with rule-based modelling*. June 2020. arXiv:
2006.12077 [q-bio.PE]

This model:

<https://git.sr.ht/~wwaites/icms-modresp> (82 lines)

Kappa Language:

<https://kappalanguage.org>

Thank you

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