

Probabilistic Cat-and-Mouse Game

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Outline

- On-line algorithm for solving Markov chains
- The Cat and Mouse process
- Stationary distribution
- Scaling results

On-line algorithm for solving Markov chains

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 - Advanced linear algebra methods to speed up power iterations (off-line)
 - Monte Carlo methods (off-line or on-line)
 - Other non-trivial on-line methods. One such method by Abiteboul, Preda and Cobena (1999)

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- The estimator of π_i at time t is $\pi_n(x) = \frac{h_n(x)}{\sum_y h(y)}$.
- $\pi_n(x) \rightarrow \pi(x)$ a.s. as $n \rightarrow \infty$.

The cat and mouse process

Cat and mouse game



Cat and mouse game



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- At time n , the mouse is at the node M_n .
- The mouse makes a move using the same transition matrix P when $[C_n = M_n]$.
- We want to analyse (C_n, M_n)

Relation to the cash process

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Theorem. For $t \geq 0$,

$$(V_n(x), x \in \mathcal{S}) \stackrel{\text{dist.}}{=} (\mathbb{P}[M_n = x \mid \mathcal{F}_{n-1}], x \in \mathcal{S}).$$

In particular, $\mathbb{E}(V_n(x)) = \mathbb{P}(M_n = x)$.

Proof for the expectation

C_n – cat position; M_n – mouse position; $V_n(x)$ – cash at node x .

Show that $\mathbb{E}(V_n(x)) = \mathbb{P}(M_n = x)$.

$$\begin{aligned}\mathbb{P}(M_{n+1} = x \mid \mathcal{F}_n) &= \sum_{y \neq x} 1_{\{C_n=y\}} p(y, x) \mathbb{P}(M_n = y \mid \mathcal{F}_{n-1}) \\ &\quad + 1_{\{C_n \neq x\}} \mathbb{P}(M_n = x \mid \mathcal{F}_{n-1}).\end{aligned}$$

On the other hand, for the cash

$$\mathbb{E}[V_{n+1}(x)] = \sum_{y \neq x} 1_{\{C_n=y\}} p(y, x) \mathbb{E}[V_n(x)] + 1_{\{C_n \neq x\}} \mathbb{E}[V_n(x)].$$

Same equation! Statement follows by induction in n .

Asymptotic behavior

Stationary distribution of the Cat and Mouse chain

- there exists some constant c such that,
 $\nu(y, y) = c\pi(y), \quad y = 1, \dots, N.$

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Proposition. The stationary distribution of the mouse is

$$\mathbb{P}(M_\infty = x) = c\mathbb{E}_\pi [p(C_0, x) T_x]$$

and

$$c = \left[\sum_z \mathbb{E}_\pi [p(C_0, z) T_z] \right]^{-1}$$

Reversible Markov chain

If (C_n) is reversible then we get

$$c = \frac{1}{N-1} \text{ and } \mathbb{P}(M_\infty = y) = \frac{1 - \pi(y)}{N-1}.$$

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The mouse is less likely to find in more popular states. This is however not true in general.

Scaling results

Symmetric random walk on \mathbb{Z}

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- Then $M_n \sim \sqrt[4]{n}$

Scaling result for the symmetric random walk on \mathbb{Z}

- **Theorem.** $(B_1(t)), (B_2(t))$ – two independent Brownian motions, $L_{B_2}(t)$ is the local time of $(B_2(t))$. Then

$$\lim_{n \rightarrow \infty} \left(\frac{1}{\sqrt[4]{n}} M_{\lfloor nt \rfloor}, t \geq 0 \right) \xrightarrow{dist} (B_1(L_{B_2}(t)))$$

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- **Intuition:**

- Series of joint steps of the cat and the mouse: on average, 2 steps per series
- Between the series: approximately twice a renewal cycle of the symmetric random walk.

Reflected random walk: $M/M/1$ case

- The cat follows a simple ergodic random walk on \mathbb{Z}_+ with reflection at 0.
- $p(x, x + 1) = p < 1/2$; $p(x, x - 1) = q = 1 - p$, $x \neq 0$; $p(0, 0) = q$.

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- Let $T_n = \inf\{k > 0 : C_k = n\}$.
- It is known that $T_n/\mathbb{E}_0(T_n)$ converges to an exponentially distr. r.v. as $n \rightarrow \infty$ and

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- Correct time scale: $t \rightarrow t\rho^{-n}$

Scaled behavior for the return time to zero of the mouse

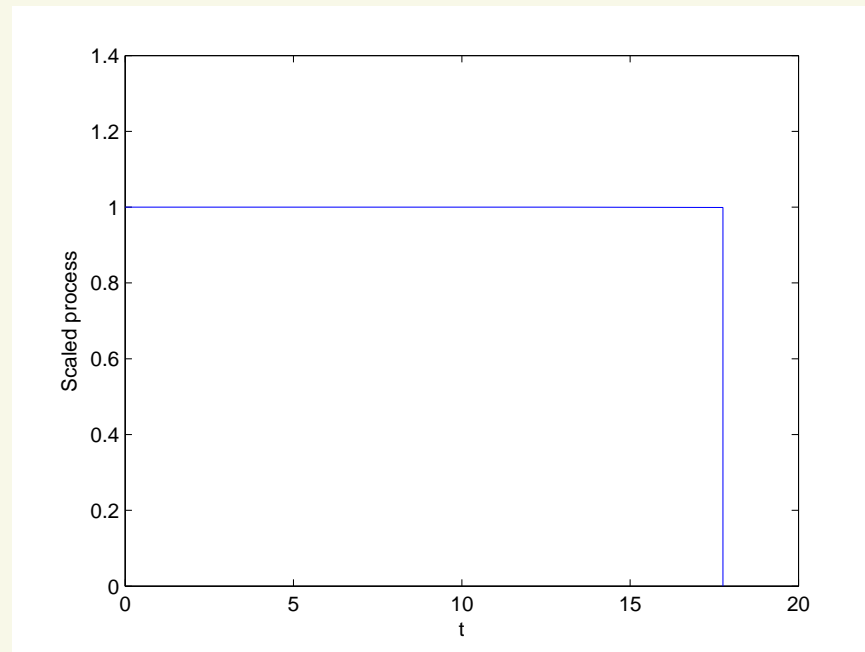
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Return time to zero of the mouse

- **Theorem.** If $(C_0, M_0) = (0, n)$ and $H_0 = \inf\{k > 0 : M_k = 0\}$ then

$$\lim_{n \rightarrow \infty} \rho^{-n} H_0 \stackrel{dist}{=} W = \sum_{k=0}^{\infty} \rho^{-S_k} E_k$$

- S_k – random walk associated with the free process of the mouse
- E_1, E_2, \dots – independent exponential r.v.'s with mean 1.

- The time W is finite w.p. 1.

Properties of W

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- W satisfies

$$W \stackrel{d}{=} \rho^{-\Delta} W + E$$

and can be expressed as an exponential functional:

$$W = \int_0^\infty \rho^{-S_{N(t)}} dt$$

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Applications: TCP, Financial mathematics, travel times in carousel systems, etc.

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- W is extremely heavy-tailed: $\mathbb{E}[W] = \infty$

Scaled behaviour of the mouse

- **Theorem.**

$$\lim_{n \rightarrow \infty} \left(\frac{M_{\lfloor t\rho^{-n} \rfloor}}{n} \mathbf{1}_{\{0 \leq t\rho^{-n} \leq H_0\}} \right) \stackrel{dist}{=} (\mathbf{1}_{\{t < W\}})$$

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- Initially we thought the scaled process stays at zero... but a simple counting argument tells us that this is not true!

What happens after W ?

- Assume that the cat is at zero and the mouse at δn , $\delta < 1$. In time $\rho^{-n}t$ the cat comes to δn on average

$$c\rho^{\delta n}\rho^{-n}t = c\rho^{-n(1-\delta)}t$$

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- **Theorem.** If the cat and the mouse start at zero then the scaled process $\frac{M_{[\{\rho^{-n}\}t]}}{n}$ visits the level $\delta < 1/2$ infinitely many times on $[0, t)$.

Other scenarios

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- Symmetric random walk in Z^2 : $C_n \sim \sqrt{n}$, $M_n \sim \sqrt{\log n}$
- $M/M/\infty$ random walk in cont. time: if $(C(0), M(0)) = (n, n)$ then $M(T_0) \sim Fn$, where $P(F \leq x) = x^\rho$, $x \in [0, 1]$.

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Technical tools

- Renewal theory with infinite means: Garsia and Lamperti (1962), Bingham (1971)
- Limit Theorems for additive functionals of Markov processes: Knight (1962) Borodin (1981), Perkins (1982), Kasahara (1982, 1985)
- Coupling arguments, technical estimates, scaling results for Markov chains

To conclude...

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