Can *a* = *b*?

Tomasz Brzeziński

Swansea University (UK) & University of Białystok (Poland)

ICMS Edinburgh, 12th June 2018

Inspired by: Barry Mazur, *When is one thing equal to some other thing*? [in:] *Proof and other Dilemmas: Mathematics and Philosophy*, eds. B. Gold & R.A. Simons, MAA (2008)

< ロ > < 同 > < 回 > < 回 >



Howbeit, foz easie alteratio of equations. I will propounde a fewe eraples, bicaufe the extraction of their rootes, maie the more aptly bee wroughte. And to auoide the tediouse repetition of these woordes: is equalle to: I will sette as I doe often in woorke ble, a paire of paralleles, or Bemowe lines of one lengthe, thus:-----, bicause noe. 2. thynges, can be moare equalle. And now marke these nombers.

Robert Recorde introducing = in *The Whetstone of Witte* (1557)

Brzeziński (Swansea & Białystok)

"=" means "the same"

But:

 Is 3 the same as 2.999999... or 3.0000...? Maybe better would be to say

 $\textbf{2.999999...} \longrightarrow \textbf{3},$

i.e. 2.999999... tends to be the same as 3?

• Is 3 the same as 27/9 or 134/67 + 1?

"the same", but in what sense, in what respects?

< ロ > < 同 > < 回 > < 回 >

"=" means "the same"

But:

Is 3 the same as 2.999999... or 3.0000...?

Alaybe better would be to say

 $2.999999... \longrightarrow 3,$

i.e. 2.999999... tends to be the same as 3?

• Is 3 the same as 27/9 or 134/67 + 1?

"the same", but in what sense, in what respects?

"=" means "the same"

But:

 Is 3 the same as 2.999999... or 3.0000...? Maybe better would be to say

 $2.999999... \longrightarrow 3,$

i.e. 2.999999... tends to be the same as 3?

• Is 3 the same as 27/9 or 134/67 + 1?

"the same", but in what sense, in what respects?

"=" means "the same"

But:

 Is 3 the same as 2.999999... or 3.0000...? Maybe better would be to say

 $\textbf{2.999999...} \longrightarrow \textbf{3},$

- i.e. 2.999999... tends to be the same as 3?
- Is 3 the same as 27/9 or 134/67 + 1?

"the same", but in what sense, in what respects?

"=" means "the same"

But:

 Is 3 the same as 2.999999... or 3.0000...? Maybe better would be to say

 $\textbf{2.999999...} \longrightarrow \textbf{3},$

i.e. 2.999999... tends to be the same as 3?

• Is 3 the same as 27/9 or 134/67 + 1?

"the same", but in what sense, in what respects?

An ontological problem:

To judge whether the statement "a is the same as b" is true or false we need to (at least) believe that both a and b exist in the same realm.

• Do numbers exist, for example as specific sets?

• John von Neumann's model:

$$0 = \emptyset, \quad 1 = \{0\} = \{\emptyset\}, \quad 2 = \{0, 1\} = \{\emptyset, \{\emptyset\}\}, \quad 3 = \{0, 1, 2\}, \dots$$

• Ernest Zermelo's model:

$$0 = \emptyset, \quad 1 = \{0\} = \{\emptyset\}, \quad 2 = \{1\} = \{\{\emptyset\}\}, \quad 3 = \{2\}, \dots$$

< ロ > < 同 > < 回 > < 回 >

An ontological problem:

To judge whether the statement "a is the same as b" is true or false we need to (at least) believe that both a and b exist in the same realm.

• Do numbers exist, for example as specific sets?

• John von Neumann's model:

 $0=\emptyset, \quad 1=\{0\}=\{\emptyset\}, \quad 2=\{0,1\}=\{\emptyset,\{\emptyset\}\}, \quad 3=\{0,1,2\}, \ldots$

• Ernest Zermelo's model:

 $0 = \emptyset, \quad 1 = \{0\} = \{\emptyset\}, \quad 2 = \{1\} = \{\{\emptyset\}\}, \quad 3 = \{2\}, \dots$

- Do numbers exist, for example as specific sets?
- John von Neumann's model:

$$0=\emptyset, \quad 1=\{0\}=\{\emptyset\}, \quad 2=\{0,1\}=\{\emptyset,\{\emptyset\}\}, \quad 3=\{0,1,2\}, \ldots$$

• Ernest Zermelo's model:

$$0 = \emptyset, \quad 1 = \{0\} = \{\emptyset\}, \quad 2 = \{1\} = \{\{\emptyset\}\}, \quad 3 = \{2\}, \dots$$

A B F A B F

- Do numbers exist, for example as specific sets?
- John von Neumann's model:

$$0=\emptyset, \quad 1=\{0\}=\{\emptyset\}, \quad 2=\{0,1\}=\{\emptyset,\{\emptyset\}\}, \quad 3=\{0,1,2\}, \ldots$$

• Ernest Zermelo's model:

$$0 = \emptyset, \quad 1 = \{0\} = \{\emptyset\}, \quad 2 = \{1\} = \{\{\emptyset\}\}, \quad 3 = \{2\}, \dots$$

4 3 5 4 3 5

Can really numbers be specific sets?

If both models for numbers are correct then we would have:

$$\{\emptyset,\{\emptyset\}\}=\mathbf{2}=\{\{\emptyset\}\}.$$

Does it look correct?

• Paul Benacerraf's story about Ernie and Johnny:

- Boys educated individually by their parents.
- Given basic ingredients (number 1, order <, successors) and rules they construct natural numbers are concrete sets, and derive their arithmetic properties (+, ×).
- They are taught what numbers are useful for.
- Their visions of numbers are very different.

Can really numbers be specific sets?

If both models for numbers are correct then we would have:

$$\{\emptyset, \{\emptyset\}\} = \mathbf{2} = \{\{\emptyset\}\}.$$

Does it look correct?

- Paul Benacerraf's story about Ernie and Johnny:
 - Boys educated individually by their parents.
 - Given basic ingredients (number 1, order <, successors) and rules they construct natural numbers are concrete sets, and derive their arithmetic properties (+, ×).
 - They are taught what numbers are useful for.
 - Their visions of numbers are very different.

Can really numbers be specific sets?

If taken literally as sets, depending on the model we would obtain different theorems about natural numbers, e.g.

Theorem (von Neumann & Ernie)

For any natural numbers, a, b, a < b if and only if a is an element of b.

Theorem (Zermelo & Johnny)

For any natural numbers, a, b, a is an element of b if and only if b = a + 1.

If numbers are not sets then what are they?

(4) (5) (4) (5)

If taken literally as sets, depending on the model we would obtain different theorems about natural numbers, e.g.

Theorem (von Neumann & Ernie)

For any natural numbers, a, b, a < b if and only if a is an element of b.

Theorem (Zermelo & Johnny)

For any natural numbers, a, b, a is an element of b if and only if b = a + 1.

If numbers are not sets then what are they?

• Sets exist and can be experienced physically.

イロト イポト イヨト イヨト



A Basket of Apples by Paul Cézanne (Arts Institute of Chicago)

Brzeziński (Swansea & Białystok)



A Basket of Apples by Paul Cézanne (Arts Institute of Chicago)

Brzeziński (Swansea & Białystok)

• Sets exist and can be experienced physically.

- Sets have measurable properties, and numbers are such properties (just like temperature, mass, electric charge are properties of physical bodies).
- von Neumann's or Zermelo's models are just different tools to measure numbers.

イロト イヨト イヨト イヨト

- Sets exist and can be experienced physically.
- Sets have measurable properties, and numbers are such properties (just like temperature, mass, electric charge are properties of physical bodies).
- von Neumann's or Zermelo's models are just different tools to measure numbers.

- Sets exist and can be experienced physically.
- Sets have measurable properties, and numbers are such properties (just like temperature, mass, electric charge are properties of physical bodies).
- von Neumann's or Zermelo's models are just different tools to measure numbers.

< ロ > < 同 > < 回 > < 回 >

Structuralism

- The structuralism approach (Paul Benaceraff, Charles Chihara, Michael Resnick, Stewart Shapiro):
 - Mathematical objects are structures or patterns.
 - For example every set which satisfies Peano's axioms is a pattern for natural numbers.
 - Individual numbers as positions in this pattern.

- The structuralism approach (Paul Benaceraff, Charles Chihara, Michael Resnick, Stewart Shapiro):
 - Mathematical objects are structures or patterns.
 - For example every set which satisfies Peano's axioms is a pattern for natural numbers.
 - Individual numbers as positions in this pattern.

- The structuralism approach (Paul Benaceraff, Charles Chihara, Michael Resnick, Stewart Shapiro):
 - Mathematical objects are structures or patterns.
 - For example every set which satisfies Peano's axioms is a pattern for natural numbers.
 - Individual numbers as *positions* in this pattern.

・ロト ・ 四ト ・ ヨト ・ ヨト

- The structuralism approach (Paul Benaceraff, Charles Chihara, Michael Resnick, Stewart Shapiro):
 - Mathematical objects are structures or patterns.
 - For example every set which satisfies Peano's axioms is a pattern for natural numbers.
 - Individual numbers as positions in this pattern.

Barry Mazur:

- First we need to "create" the realm or environment in which "sameness" or "=" can be precisely defined.
- The environment is provided by a suitable category.
- Within a category "sameness" means to be *isomorphic with respect to some universal property.*

Barry Mazur:

- First we need to "create" the realm or environment in which "sameness" or "=" can be precisely defined.
- The environment is provided by a suitable *category*.
- Within a category "sameness" means to be *isomorphic with* respect to some universal property.

Barry Mazur:

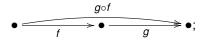
- First we need to "create" the realm or environment in which "sameness" or "=" can be precisely defined.
- The environment is provided by a suitable category.
- Within a category "sameness" means to be *isomorphic with* respect to some universal property.

Barry Mazur:

- First we need to "create" the realm or environment in which "sameness" or "=" can be precisely defined.
- The environment is provided by a suitable category.
- Within a category "sameness" means to be *isomorphic with* respect to some universal property.

Categories

- objects: (or *A*, *B*, *C*,...);
- arrows (or morphisms): \rightarrow •;
- composition o:



- identity arrow for each object, id_A for an object A;
- associative and identity laws:

$$h \circ (g \circ f) = (h \circ g) \circ f$$
, $\operatorname{id} \circ f = f = f \circ \operatorname{id}$.

3

- Set sets (objects), mappings (arrows).
- \mathfrak{Vect} vector spaces (objects), linear transformations (arrows).

All types of mathematical objects (sets, groups, rings, spaces, manifolds, graphs, complexes, etc.) can be gathered into categories specific to the type.

Isomorphisms, universal properties, the meaning of =

Two objects A and B are isomorphic if there exist arrows

 $A \xrightarrow[f]{\underbrace{g}} B$, such that $f \circ g = \mathrm{id}_B$, $g \circ f = \mathrm{id}_A$.

Main lesson from the category theory concerning the meaning of equality:

Rather than demanding that two objects within a given category be equal, one can demand they be *isomorphic* through a *particular* or *canonical* isomorphism, for example related to a specific *universal property*.

A property (P) is a *universal property* if (P) is satisfied by all objects in category \mathfrak{C} .

Isomorphisms, universal properties, the meaning of =

Two objects A and B are *isomorphic* if there exist arrows

 $A \xrightarrow[f]{\underbrace{g}} B$, such that $f \circ g = \mathrm{id}_B$, $g \circ f = \mathrm{id}_A$.

Main lesson from the category theory concerning the meaning of equality:

Rather than demanding that two objects within a given category be equal, one can demand they be *isomorphic* through a *particular* or *canonical* isomorphism, for example related to a specific *universal property*.

A property (P) is a *universal property* if (P) is satisfied by all objects in category \mathfrak{C} .

Isomorphisms, universal properties, the meaning of =

Two objects A and B are *isomorphic* if there exist arrows

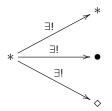
 $A \xrightarrow[f]{\underbrace{g}} B$, such that $f \circ g = \mathrm{id}_B$, $g \circ f = \mathrm{id}_A$.

Main lesson from the category theory concerning the meaning of equality:

Rather than demanding that two objects within a given category be equal, one can demand they be *isomorphic* through a *particular* or *canonical* isomorphism, for example related to a specific *universal property*.

A property (P) is a *universal property* if (P) is satisfied by all objects in category \mathfrak{C} .

An *initial object* is an object *, such that for any object *, \bullet , \diamond , etc., there is exactly one arrow from * to this object:



(4) (5) (4) (5)

An example of a canonical isomorphism

Theorem

If both * and \diamond are initial objects in category \mathfrak{C} , then they are canonically isomorphic.

Proof. By definition there are unique arrows

$$* \xrightarrow{f} \diamond$$
 and $\diamond \xrightarrow{g} * .$

There composite are unique arrows:

$$* \xrightarrow{g \circ f} *$$
 and $\diamond \xrightarrow{f \circ g} \diamond$.

So they must be the unique arrows:

An example of a canonical isomorphism

Theorem

If both * and \diamond are initial objects in category $\mathfrak{C},$ then they are canonically isomorphic.

Proof. By definition there are unique arrows

$$* \xrightarrow{f} \diamond$$
 and $\diamond \xrightarrow{g} *$

There composite are unique arrows:

$$* \xrightarrow{g \circ f} *$$
 and $\diamond \xrightarrow{f \circ g} \diamond$.

So they must be the unique arrows:

$$* \xrightarrow{id_*} * \text{ and } \diamond \xrightarrow{id_\diamond} \diamond .$$

An example of a canonical isomorphism

Theorem

If both * and \diamond are initial objects in category \mathfrak{C} , then they are canonically isomorphic.

Proof. By definition there are unique arrows

$$* \xrightarrow{f} \diamond$$
 and $\diamond \xrightarrow{g} *$

There composite are unique arrows:

$$* \xrightarrow{g \circ f} *$$
 and $\diamond \xrightarrow{f \circ g} \diamond$.

So they must be the unique arrows:

(🗆) (🖓) (🖻) (🖻)

An example of a canonical isomorphism

Theorem

Brzeziński

If both * and \diamond are initial objects in category $\mathfrak{C},$ then they are canonically isomorphic.

Proof. By definition there are unique arrows

$$* \xrightarrow{f} \diamond$$
 and $\diamond \xrightarrow{g} *$

There composite are unique arrows:

$$* \xrightarrow{g \circ f} *$$
 and $\diamond \xrightarrow{f \circ g} \diamond$.

So they must be the unique arrows:

$$* \xrightarrow{id_*} * \text{ and } \diamond \xrightarrow{id_\diamond} \diamond .$$
(Swansea & Białystok) Can $a = b$? ICMS, 12th June 2018 16/24

An environment for natural numbers

The Peano category \mathfrak{P} :

• Objects are triples (*X*, *b*, *s*) consisting of:

- a set X,
- an element b of X called a base point,
- a function

$$s: X \to X,$$

called the *successor map*.

• Arrows $(X, b, s) \longrightarrow (Y, c, t)$ are functions $f : X \rightarrow Y$ such that:

- f(b) = c (i.e. *f* preserves base points),
- for all x ∈ X, f(s(x)) = t(f(x)) (i.e. f preserves the successor maps).

An environment for natural numbers

The Peano category \mathfrak{P} :

- Objects are triples (*X*, *b*, *s*) consisting of:
 - a set X,
 - an element b of X called a base point,
 - a function

 $s: X \rightarrow X$,

called the successor map.

• Arrows $(X, b, s) \longrightarrow (Y, c, t)$ are functions $f : X \rightarrow Y$ such that:

- *f*(*b*) = *c* (i.e. *f* preserves base points),
- for all x ∈ X, f(s(x)) = t(f(x)) (i.e. f preserves the successor maps).

An environment for natural numbers

The Peano category \mathfrak{P} :

- Objects are triples (*X*, *b*, *s*) consisting of:
 - a set X,
 - an element b of X called a base point,
 - a function

$$s: X \to X,$$

called the successor map.

• Arrows $(X, b, s) \longrightarrow (Y, c, t)$ are functions $f : X \rightarrow Y$ such that:

- f(b) = c (i.e. f preserves base points),
- for all x ∈ X, f(s(x)) = t(f(x)) (i.e. f preserves the successor maps).

Natural numbers as a structure in \mathfrak{P}

• Natural numbers are an object $(\mathbb{N}, b_{\mathbb{N}}, s_{\mathbb{N}})$ in \mathfrak{P} :

•
$$\mathbb{N} = \{0, 1, 2, \ldots\},\$$

•
$$b_{\mathbb{N}} = 0$$
,

- $s_{\mathbb{N}}(n) = n + 1$.
- (ℕ, 0, s_ℕ) is a *structure* and individual numbers *n* are *positions* in this structure determined by the number of applications of s_ℕ to 0:

$$n=s_{\mathbb{N}}^{n}(0),$$

e.g. 2 =
$$s_{\mathbb{N}} \circ s_{\mathbb{N}}(0)$$
.

(ℕ, 0, s_ℕ) is the initial object in 𝔅, since for any (X, b, s) we can construct the unique arrow

$$(\mathbb{N}, 0, s_{\mathbb{N}}) \rightarrow (X, b, s), \qquad f(n) = s^n(b).$$

Natural numbers as a structure in \mathfrak{P}

• Natural numbers are an object $(\mathbb{N}, b_{\mathbb{N}}, s_{\mathbb{N}})$ in \mathfrak{P} :

•
$$\mathbb{N} = \{0, 1, 2, \ldots\},\$$

•
$$b_{\mathbb{N}}=0,$$

- $s_{\mathbb{N}}(n) = n+1$.
- (ℕ, 0, s_ℕ) is a *structure* and individual numbers *n* are *positions* in this structure determined by the number of applications of s_ℕ to 0:

$$n=s_{\mathbb{N}}^{n}(0),$$

e.g. 2 = $s_{\mathbb{N}} \circ s_{\mathbb{N}}(0)$.

(ℕ, 0, s_ℕ) is the initial object in 𝔅, since for any (X, b, s) we can construct the unique arrow

$$(\mathbb{N}, 0, s_{\mathbb{N}}) \rightarrow (X, b, s), \qquad f(n) = s^n(b).$$

Natural numbers as a structure in \mathfrak{P}

• Natural numbers are an object $(\mathbb{N}, b_{\mathbb{N}}, s_{\mathbb{N}})$ in \mathfrak{P} :

•
$$\mathbb{N} = \{0, 1, 2, \ldots\},\$$

•
$$b_{\mathbb{N}}=0,$$

- $s_{\mathbb{N}}(n) = n+1$.
- (ℕ, 0, s_ℕ) is a *structure* and individual numbers *n* are *positions* in this structure determined by the number of applications of s_ℕ to 0:

$$n=s_{\mathbb{N}}^{n}(0),$$

e.g. 2 =
$$s_{\mathbb{N}} \circ s_{\mathbb{N}}(0)$$
.

(ℕ, 0, s_ℕ) is the initial object in 𝔅, since for any (X, b, s) we can construct the unique arrow

$$(\mathbb{N}, \mathbf{0}, \mathbf{s}_{\mathbb{N}}) \to (\mathbf{X}, \mathbf{b}, \mathbf{s}), \qquad f(n) = \mathbf{s}^n(\mathbf{b}).$$

Integers as a structure in \mathfrak{P}

• The integers are also an object $(\mathbb{Z}, 0, s_{\mathbb{Z}})$ in \mathfrak{P}

$$s_{\mathbb{Z}}:n\mapsto egin{cases} |n|,&n<0,\ -n-1,&n\geq 0 \ . \end{cases}$$

• The unique arrow $(\mathbb{N}, 0, s_{\mathbb{N}}) \to (\mathbb{Z}, 0, s_{\mathbb{Z}})$ comes out as:

$$f: n \mapsto \begin{cases} -\frac{n+1}{2}, & \text{if } n \text{ is odd,} \\ \frac{n}{2}, & \text{if } n \text{ is even,} \end{cases}$$

• This arrow has an inverse:

$$f^{-1}: n \mapsto \begin{cases} -2n-1, & n < 0, \\ 2n, & n \ge 0 \end{cases}$$

イロト イポト イヨト イヨト

Integers as a structure in \mathfrak{P}

• The integers are also an object $(\mathbb{Z}, 0, s_{\mathbb{Z}})$ in \mathfrak{P}

$$s_{\mathbb{Z}}:n\mapsto egin{cases} |n|,&n<0,\ -n-1,&n\geq 0 \ . \end{cases}$$

• The unique arrow $(\mathbb{N},0,s_{\mathbb{N}})
ightarrow (\mathbb{Z},0,s_{\mathbb{Z}})$ comes out as:

$$f: n \mapsto \begin{cases} -\frac{n+1}{2}, & \text{if } n \text{ is odd,} \\ \frac{n}{2}, & \text{if } n \text{ is even,} \end{cases}$$

• This arrow has an inverse:

$$f^{-1}: n \mapsto \begin{cases} -2n-1, & n < 0, \\ 2n, & n \ge 0 \end{cases}$$

イロト イヨト イヨト イヨト

Integers as a structure in \mathfrak{P}

• The integers are also an object $(\mathbb{Z}, 0, s_{\mathbb{Z}})$ in \mathfrak{P}

$$s_{\mathbb{Z}}:n\mapsto egin{cases} |n|,&n<0,\ -n-1,&n\geq 0 \ . \end{cases}$$

• The unique arrow $(\mathbb{N},0,s_{\mathbb{N}})
ightarrow (\mathbb{Z},0,s_{\mathbb{Z}})$ comes out as:

$$f: n \mapsto \begin{cases} -\frac{n+1}{2}, & \text{if } n \text{ is odd,} \\ \frac{n}{2}, & \text{if } n \text{ is even,} \end{cases}$$

• This arrow has an inverse:

$$f^{-1}: n \mapsto \begin{cases} -2n-1, & n < 0, \\ 2n, & n \ge 0 \end{cases}$$

3

$\mathbb{N} = \mathbb{Z}$ in \mathfrak{P} but $\mathbf{2} \neq \mathbf{2}$

 The integers are canonically isomorphic to the natural numbers in \$\varphi\$; they are the same in the Peano category, i.e.

$$(\mathbb{N}, \mathbf{0}, \boldsymbol{s}_{\mathbb{N}}) = (\mathbb{Z}, \mathbf{0}, \boldsymbol{s}_{\mathbb{Z}}).$$

Note that 2 occupies the 'second' position in N, as 2 = s²_N(0), while it occupies the fourth position in Z,

$$2=s_{\mathbb{Z}}^4(0),$$

(the second position is occupied by -1). Hence:

< 日 > < 同 > < 回 > < 回 > < □ > <

$\mathbb{N}=\mathbb{Z}$ in \mathfrak{P} but $\mathbf{2}\neq\mathbf{2}$

 The integers are canonically isomorphic to the natural numbers in \$\varphi\$; they are the same in the Peano category, i.e.

$$(\mathbb{N}, \mathbf{0}, \boldsymbol{s}_{\mathbb{N}}) = (\mathbb{Z}, \mathbf{0}, \boldsymbol{s}_{\mathbb{Z}}).$$

Note that 2 occupies the 'second' position in N, as 2 = s²_N(0), while it occupies the fourth position in Z,

$$2=s_{\mathbb{Z}}^4(0),$$

(the second position is occupied by -1). Hence:

- To distinguish between N and Z we need to view them as structures in a more elaborate category, e.g. the category S of *semi-rings*.
- Objects are quintuples (S, +_S, 0_S, ×_S, 1_S) satisfying a system of well-known axioms.
- Arrows

$$(S, +_S, 0_S, \times_S, 1_S) \rightarrow (T, +_T, 0_T, \times_T, 1_T),$$

are (structure preserving) functions $f : S \rightarrow T$ such that

•
$$f(s +_S s') = f(s) +_T f(s')$$
,

•
$$f(0_S) = 0_T$$
,

•
$$f(\boldsymbol{s} \times_{\boldsymbol{S}} \boldsymbol{s}') = f(\boldsymbol{s}) \times_{\boldsymbol{T}} f(\boldsymbol{s}'),$$

• $f(1_S) = 1_T$.

・ロト ・ 四ト ・ ヨト ・ ヨト …

- To distinguish between N and Z we need to view them as structures in a more elaborate category, e.g. the category G of *semi-rings*.
- Objects are quintuples (S, +_S, 0_S, ×_S, 1_S) satisfying a system of well-known axioms.
- Arrows

$$(S, +_S, 0_S, \times_S, 1_S) \rightarrow (T, +_T, 0_T, \times_T, 1_T),$$

are (structure preserving) functions $f: S \rightarrow T$ such that

•
$$f(s +_S s') = f(s) +_T f(s'),$$

•
$$f(0_S) = 0_T$$
,

•
$$f(\boldsymbol{s} \times_{\boldsymbol{S}} \boldsymbol{s}') = f(\boldsymbol{s}) \times_{\boldsymbol{T}} f(\boldsymbol{s}'),$$

• $f(1_S) = 1_T$.

イロト 不得 トイヨト イヨト

- To distinguish between N and Z we need to view them as structures in a more elaborate category, e.g. the category G of *semi-rings*.
- Objects are quintuples (S, +_S, 0_S, ×_S, 1_S) satisfying a system of well-known axioms.
- Arrows

$$(S, +_S, 0_S, \times_S, 1_S) \rightarrow (T, +_T, 0_T, \times_T, 1_T),$$

are (structure preserving) functions $f : S \rightarrow T$ such that

•
$$f(s \times_S s') = f(s) \times_T f(s')$$
,

• $f(1_S) = 1_T$.

- The natural numbers together with addition and multiplication are an object in 𝔅, (𝔅, +, 0, ×, 1).
- Also the integers with addition and multiplication are an object in $\mathfrak{S}, (\mathbb{Z}, +, 0, \times, 1).$
- The natural numbers are the initial object in \mathfrak{S} .
- The canonical unique arrow

$$(\mathbb{N},+,0,\times,1) \rightarrow (\mathbb{Z},+,0,\times,1), \qquad n \mapsto n,$$

is not onto, hence it is not an isomorphism.

• $\mathbb{N} \neq \mathbb{Z}$ as structures in \mathfrak{S} .

< 日 > < 同 > < 回 > < 回 > < □ > <

- The natural numbers together with addition and multiplication are an object in 𝔅, (𝔅, +, 0, ×, 1).
- Also the integers with addition and multiplication are an object in \mathfrak{S} , $(\mathbb{Z}, +, 0, \times, 1)$.
- The natural numbers are the initial object in \mathfrak{S} .
- The canonical unique arrow

$$(\mathbb{N},+,0,\times,1) \rightarrow (\mathbb{Z},+,0,\times,1), \qquad n \mapsto n,$$

is not onto, hence it is not an isomorphism.

• $\mathbb{N} \neq \mathbb{Z}$ as structures in \mathfrak{S} .

- The natural numbers together with addition and multiplication are an object in 𝔅, (𝔅, +, 0, ×, 1).
- Also the integers with addition and multiplication are an object in \mathfrak{S} , $(\mathbb{Z}, +, 0, \times, 1)$.
- The natural numbers are the initial object in S.

• The canonical unique arrow

 $(\mathbb{N},+,0,\times,1) \rightarrow (\mathbb{Z},+,0,\times,1), \qquad n \mapsto n,$

is not onto, hence it is not an isomorphism.

• $\mathbb{N} \neq \mathbb{Z}$ as structures in \mathfrak{S} .

- The natural numbers together with addition and multiplication are an object in 𝔅, (𝔅, +, 0, ×, 1).
- Also the integers with addition and multiplication are an object in \mathfrak{S} , $(\mathbb{Z}, +, 0, \times, 1)$.
- The natural numbers are the initial object in \mathfrak{S} .
- The canonical unique arrow

$$(\mathbb{N},+,0, imes,1)
ightarrow (\mathbb{Z},+,0, imes,1), \qquad n\mapsto n,$$

is not onto, hence it is not an isomorphism.

• $\mathbb{N} \neq \mathbb{Z}$ as structures in \mathfrak{S} .

• The humble = sign creates a wealth of philosophical questions.

- One way to deal with the meaning of '=' is to view mathematical entities as structures and place each one of them in a suitable category.
- The equality of structures can only be discussed within the same environment or category.
- The categorical way of thinking instructs us that within a category the strength of 'the sameness' must be relaxed and '=' replaced by a canonical isomorphism (relative to some universal property).

- The humble = sign creates a wealth of philosophical questions.
- One way to deal with the meaning of '=' is to view mathematical entities as structures and place each one of them in a suitable category.
- The equality of structures can only be discussed within the same environment or category.
- The categorical way of thinking instructs us that within a category the strength of 'the sameness' must be relaxed and '=' replaced by a canonical isomorphism (relative to some universal property).

- The humble = sign creates a wealth of philosophical questions.
- One way to deal with the meaning of '=' is to view mathematical entities as structures and place each one of them in a suitable category.
- The equality of structures can only be discussed within the same environment or category.
- The categorical way of thinking instructs us that within a category the strength of 'the sameness' must be relaxed and '=' replaced by a canonical isomorphism (relative to some universal property).

- The humble = sign creates a wealth of philosophical questions.
- One way to deal with the meaning of '=' is to view mathematical entities as structures and place each one of them in a suitable category.
- The equality of structures can only be discussed within the same environment or category.
- The categorical way of thinking instructs us that within a category the strength of 'the sameness' must be relaxed and '=' replaced by a canonical isomorphism (relative to some universal property).

And finally... The Adventure of Silver Blaze

- Gregory: "Is there any other point to which you would wish to draw my attention?"
- Holmes: "To the curious incident of the public lecture on quantum homogeneous spaces."
- Gregory: "The lecturer didn't talk about quantum homogenous spaces."
- Holmes: "That was the curious incident."