

# Lower Bounds for Formula Size

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# Outline

- 1 Motivation: Succinctness and Complexity
- 2 Expressibility with Bounded Number of Variables
- 3 Lower Bound Techniques

# Succinctness

- Succinctness is a model-theoretic concept orthogonal to expressiveness.

## Definition

The *succinctness* of a logic  $L_1$  w.r.t. (in) a logic  $L_2$  is  $F$  if there is a function  $f \in F$  such that for every sentence  $\varphi \in L_1$  there is a sentence  $\psi \in L_2$  with  $\psi \equiv \varphi$  and  $|\psi| \leq f(|\varphi|)$ .

- The succinctness of  $\text{CTL}^+$  w.r.t.  $\text{CTL}$  is not  $o(n!)$  (Adler and Immerman, 2003), it is (exactly)  $O(n!)$ .
- Alternatively:

$$\text{CTL}^+\text{-SIZE}[n] \not\subseteq \text{CTL-SIZE}[o(n!)]$$

$$\text{CTL}^+\text{-SIZE}[n] \subseteq \text{CTL-SIZE}[O(n!)]$$

# Computational Complexity

- Fundamental units in computational complexity: sequential time, parallel time, hardware (space, number of processors)
- Trade-off between parallel time and number of processors is equivalent to trade-off between formula size and number of variables.

## Definition

Let  $\text{FOQB}[t(n)]$  be the set of all formulas of the form  $[QB]^{t(n)}M_0$ , where  $QB = Q_1x_1.M_1 \dots Q_kx_k.M_k$  and  $M_0, \dots, M_k$  are quantifier-free.

## Theorem (Immerman)

For all  $k > 1$ ,  $\text{FOQB}^k[\star] = \text{DSPACE}[n^{k-1}]$ .

# Repeated Quantifier Blocks

$$\text{FOQB}[t(n)] : [ Q_1 x_1 . M_1 \dots Q_k x_k . M_k ]^{t(n)} M_0$$

$$\begin{array}{lclcl} \text{FOQB}[O(1)] & = & \text{AC}^0 & & \\ \cap & & \cap & & \\ \text{FOQB}[O(\frac{\log n}{\log \log n})] & \supseteq & \text{NC}^1 & \subseteq & \text{L} \\ \cap & & \cap & & \text{NL} \\ \text{FOQB}[O(\log n)] & = & \text{AC}^1 & \supseteq & \text{sAC}^1 \\ \cap & & \cap & & \\ \text{FOQB}[n^{O(1)}] & = & \text{P} & & \\ \cap & & \cap & & \\ \text{FOQB}[2^{n^{O(1)}}] & = & \text{PSPACE} & = & \text{SOQB}[n^{O(1)}] \end{array}$$

- First two lines require BIT.
- Number of quantifier block repetitions is parallel time.
- Number of variables corresponds to number of processors / space.

# Our Goals

- Develop more sophisticated tools for succinctness arguments.
- Settle some open questions about the succinctness of the finite-variable fragments of first-order logic.
- Gain insights into the trade-off between the number of variables and formula size.
- Better understanding of the power of repeated quantifier block classes.

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## Some Basic Properties

Let  $LO_n$  be the logical structure with universe  $\{1, \dots, n\}$ , a linear order relation  $\leq$ , and constants  $\min, \max$ . Depending upon context,  $LO_n$  may also interpret a binary successor relation  $\text{Suc}$ .

$$\text{LENGTH}_n = \{LO_i \mid i \leq n\}$$

$$\text{EVEN-LENGTH}_n = \{LO_i \mid i \leq n \text{ and } i \text{ is even}\}$$

We identify a binary string  $w \in \{0, 1\}^n$  with a logical structure  $W_w$  that extends  $LO_n$  with a predicate  $P$  such that  $i \in P^w$  iff  $w_i = 1$ .

$$\text{PARITY}_n = \{W_w \mid w \in \{0, 1\}^n \text{ and } \#_1(w) \text{ is even}\}$$

# Formulas for $\text{LENGTH}_n$

$$\text{LENGTH}_n = \{\text{LO}_i \mid i \leq n\}$$

$$\text{length}_{\geq n}^2(x) = \exists y.(y > x) \text{length}_{\geq n-1}^2(y)$$

$$\text{LENGTH}_n \in \text{FOQB}^2[n] \subseteq \text{FOSIZE}^2[n]$$

$$\text{len}_{\geq n}^3(x, y) = \exists z (\text{length}_{\geq \lceil n/2 \rceil}^3(x, z) \wedge \text{length}_{\geq \lfloor n/2 \rfloor}^3(z, y))$$

$$\text{length}_{\geq n}^4(x, y) = \exists z \forall w.(w = x \vee w = y) \text{length}_{\geq n/2}^4(w, z)$$

$$\text{LENGTH}_n \in \text{FOQB}^4[\log n] \subseteq \text{FOSIZE}^4[\log n]$$

# Bounds on Formula Size

Conjectured or suspected bounds are marked with †.

	LENGTH		EVEN-LENGTH		PARITY	
2	$O(n)$		$\Omega(n^2)^\dagger$	$O(n^2)$	$O(2^{n+\log n})^\dagger$	$O(n)^B$
2S	$\Omega(n)$		$\Theta(n)$			
3	$\Omega(n)^\dagger$	$\Omega(\sqrt{n})$	$\Omega(n)^\dagger$	$\Omega(\sqrt{n})$		
4	$\Theta(\log n)$		$\Theta(\log n)$		$\Theta(\log n)^B$	$\Omega(n)^\dagger$

# Formulas for EVEN-LENGTH<sub>n</sub>

$$\text{EVEN-LENGTH}_n = \{\text{LO}_i \mid i \leq n \text{ and } i \text{ is even}\}$$

$$\text{even}_n^2 = \bigvee_{i \leq n \text{ and } i \text{ even}} \text{length}_{=i}^2$$

$$\text{EVEN-LENGTH}_n \in \text{FOSIZE}^2[n^2]$$

$$\begin{aligned} \text{even}_n'^2 &= \text{length}_{\geq 2}^2 \text{length}_{< 3}^2 \text{length}_{\geq 4}^2 \dots \\ &= \exists x.(x > \text{min}) \forall x.(x > \text{min}) \forall y.(y > x) \dots \end{aligned}$$

$$\text{EVEN-LENGTH}_n \in \text{FOQB}^2[n^2] ?$$

$$\text{even}_n^{2S}(x) = \exists y.(\text{Suc}(x, y)) \exists x.(\text{Suc}(y, x)) (x = \max \vee \text{even}_{n-2}^{2S}(x))$$

$$\text{EVEN-LENGTH}_n \in \text{FOQB}^{2S}[n]$$

$$\text{elen}_n^4(x, y) = \exists z \exists w.(w = x \vee w = y) \text{even}_{\lceil n/2 \rceil}^4(w, z)$$

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2S	$\Omega(n)$		$\Theta(n)$			
3	$\Omega(n)^\dagger$	$\Omega(\sqrt{n})$	$\Omega(n)^\dagger$	$\Omega(\sqrt{n})$		
4	$\Theta(\log n)$		$\Theta(\log n)$		$\Theta(\log n)^B$	$\Omega(n)^\dagger$

# Formulas for PARITY

$$\text{PARITY}_n = \{W_w \mid w \in \{0, 1\}^n \text{ and } \#_1(w) \text{ is even}\}$$

$$\text{PARITY}_n \in \text{FO SIZE}^2[2^{n+\log n}]$$

$$\text{PARITY}_n \notin \text{FOQB}^2[\star] \quad (\text{conjectured})$$

$$\begin{aligned} \text{parity}_n^{2B}(x, b) &= \exists b'.((b' = b \wedge \neg P(x)) \vee (b' \neq b \wedge P(x))) \\ &\quad \exists x'.(x < x') \text{parity}_{n-1}^{2B}(x', b') \end{aligned}$$

$$\text{PARITY}_n \in \text{FOQB}^{2B}[n]$$

$$\begin{aligned} \text{parity}_n^{4B}(x, y, b) &= \exists z \exists b' \exists b''.((b = 0 \wedge b' = b'') \vee (b = 1 \wedge b' \neq b'')) \\ &\quad \forall w \forall b.((w = x \wedge b = b') \vee (w = y \wedge b = b'')) \\ &\quad \text{parity}_{n/2}^{4B}(w, z, b) \end{aligned}$$

$$\text{PARITY}_n \in \text{FOQB}^{4B}[\log n]$$

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2S	$\Omega(n)$		$\Theta(n)$			
3	$\Omega(n)^\dagger$	$\Omega(\sqrt{n})$	$\Omega(n)^\dagger$	$\Omega(\sqrt{n})$		
4	$\Theta(\log n)$		$\Theta(\log n)$		$\Theta(\log n)^B$	$\Omega(n)^\dagger$

# Open Problems

- Improve succinctness lower bound for  $FO^2$  vs.  $FO^3$  from  $\Omega(\sqrt{n})$  to  $\Omega(n)$ .
- Succinctness hierarchy:  $FO^k$  vs.  $FO^{k+1}$  (compare to expressibility hierarchy result of Rossman)
- Succinctness results for words, trees, graphs? (results from (Weis and Immerman, 2007) useful for succinctness on words?)

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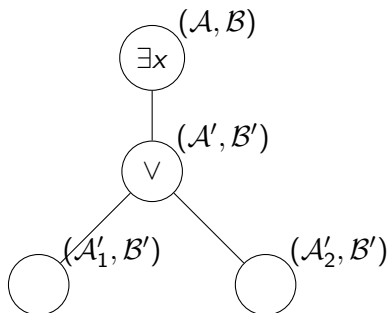
# The Adler-Immerman Game

Adler and Immerman (2003)

- Standard Ehrenfeucht-Fraïssé games are used for lower bounds on quantifier depth. The game is played on a pair of structures, and corresponds to a first-order formula separating the two structures.
- For bounds on size, we need to consider all possible moves of Delilah.
- Adler-Immerman game is played on two sets of structures. The game tree corresponds to a formula that separates all possible pairs of structures.

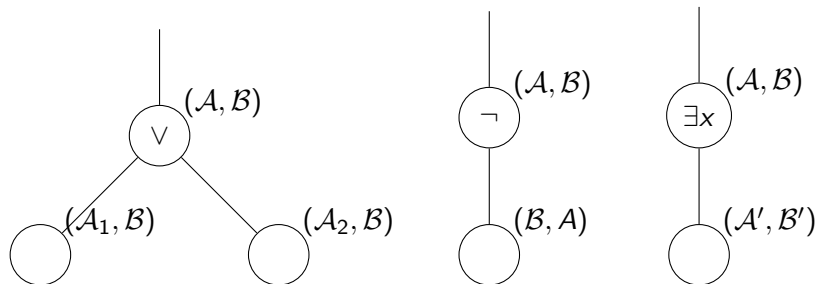
# The Adler-Immerman Game

- During the course of the game, a labeled tree is constructed that corresponds to a first-order formula.
- Initially, the tree consists only of the root node, labeled  $(\mathcal{A}, \mathcal{B})$ .
- Samson can close a leaf node if the corresponding sets of structures disagree on an atomic formula, or he can play an OR, NOT or existential move on an open leaf node.
- Samson wins the game if he can close all leaves.



## Rules of the Adler-Immerman Game

Samson plays one of the following three moves on an open leaf.

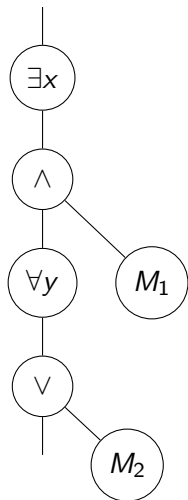


- In an OR move, he picks  $\mathcal{A}'_1, \mathcal{A}'_2 \subseteq \mathcal{A}'$  such that  $\mathcal{A}' = \mathcal{A}'_1 \cup \mathcal{A}'_2$ .
- In an existential move with variable  $x$ , he places  $x$  on an element  $f(A)$  of  $A$  for every  $A \in \mathcal{A}$ , and adds a child node labeled  $\left( \left\{ A \frac{f(A)}{x} \mid A \in \mathcal{A} \right\}, \left\{ B \frac{i}{x} \mid B \in \mathcal{B}, i \in |\mathcal{B}| \right\} \right)$ .

# Observations about the Adler-Immerman Game

- AND and universal moves can be added in the obvious way for convenience.
- Extensions for temporal logic, transitive closure operators, etc. are relatively straightforward.
- With only boolean moves, this game is exactly the communication complexity game introduced by Karchmer and Wigderson.

# Stubby Line Game



- More uniform version of the Adler-Immerman game that corresponds to iterated quantifier block formulas.
- All  $M_i$  are quantifier-free.
- Here depth and size coincide.

## Lower Bounds on Size

How can we prove size lower bounds with the Adler-Immerman game?

- Similar to communication complexity, but in those games we only have boolean moves available.
- With extended moves of the Adler-Immerman game (quantifiers, transitive closure, etc.), the structures change throughout the game.

Available techniques:

- **Incompatible Pairs:** Two pairs of structures are *incompatible* if they need to appear separately on at least one leaf. The number of incompatible pairs yields a lower bound on the number of leaves. (Adler and Immerman, 2003)
- **Weight Function:** Define a function  $w : \mathcal{P}(\mathcal{A}) \times \mathcal{P}(\mathcal{B}) \rightarrow \mathbb{R}$ , argue bottom-up about the maximum increase of  $w$  in each move, and bound  $w(\mathcal{A}, \mathcal{B})$ . (Grohe and Schweikardt, 2005)

# Grohe-Schweikardt Separator Weight Technique I

Grohe and Schweikardt (2005) define a weight function for the 3-variable game on  $\text{LENGTH}_n$  based on *separators*. A separator for two sets of structures  $\mathcal{A}, \mathcal{B}$  is a function

$$\delta : \mathcal{P}_2(\{\min, x, y, z, \max\}) \rightarrow \mathbb{N}$$

such that for all  $A \in \mathcal{A}, B \in \mathcal{B}$ , there are  $u, v \in \{\min, x, y, z, \max\}$  with

- $\text{ord}(u^A, v^A) \neq \text{ord}(u^B, v^B)$  and  $\delta(\{u, v\}) > 0$

or

- $\text{dist}(u^A, v^A) \neq \text{dist}(u^B, v^B)$  and  $\delta(\{u, v\}) \geq \min\{\text{dist}(u^A, v^A), \text{dist}(u^B, v^B)\}$

This is the distance required to walk to distinguish the structures.

# Grohe-Schweikardt Separator Weight Technique II

- The weight  $w(\mathcal{A}, \mathcal{B})$  is defined as a function of a minimal separator for  $(\mathcal{A}, \mathcal{B})$ , involving summing up several distances and taking square roots.
- With this particular weight function, able to prove that  $\text{LENGTH}_n \notin \text{FOSIZE}^3[o(\sqrt{n})]$ .

## Conjecture

$\text{LENGTH}_n \notin \text{FOSIZE}^3[o(n)]$

## Proposition

$\text{LENGTH}_n \in \text{FOSIZE}^3[O(n)]$ .

# Conclusion

- Formula size game for lower bounds.
- Develop new techniques / refine existing techniques for succinctness arguments.
- Gain insight into trade-off between formula size and number of variables, first-order characterizations of complexity classes.

## Main Open Problems:

- Succinctness hierarchy for  $\text{FO}^k$ ?
- Succinctness of  $\text{FO}^k$  on words, trees, graphs, ...
- First step (?): Show that  $\text{EVEN-LENGTH}_n \notin \text{FOQB}^2[o(n^2)]$ .
- Improve (Grohe and Schweikardt, 2005) to show that  $\text{LENGTH}_n \notin \text{FOSIZE}^3[o(n)]$ .

## References

- Micah Adler and Neil Immerman. An  $n!$  lower bound on formula size. *ACM Transactions on Computational Logic*, 4(3):296–314, 2003.
- Martin Grohe and Nicole Schweikardt. The succinctness of first-order logic on linear orders. *Logical Methods in Computer Science*, 1(1:6), 2005.
- Philipp Weis and Neil Immerman. Structure theorem and strict alternation hierarchy for  $\text{FO}^2$  on words. In *Computer Science Logic*, 2007.